



*Creative Careers
Start Here!*

GAME DESIGN & ANIMATION

CERTIFICATE III & IV



**www.mpc.wa.edu.au
(08) 9329 1755**

GAME DESIGN & ANIMATION

CERT III & IV

Mount Pleasant College offers nationally recognised Certificate III & Certificate IV in Screen and Media [Game Design & Animation] qualifications, both with a strong focus on developing skills within the Game Design & Animation industries.

Our Game Design & Animation courses will help you unleash the creative potential of software packages used in these industries. You will learn basic animation and game design skills; how to bring characters to life; how assets and materials for computer games are developed; plus develop core graphic design skills used in the industry. This course is focused on creating a range of animation and game design material at an introductory level. You will learn the principles of object-based programming, while creating a video game of your own design using industry standard software. In order to support the production of your video game, you'll also learn the fundamentals of animation, graphic design and 3D modelling.

At successful completion of the course, you will have gained strong foundation skills and experience in the interactive industry with a focus on game design and animation. You will be well equipped for advanced training in the game design and animation industries, and to begin working on interactive projects as you establish a creative career.

IN THESE COURSES YOU WILL:

- use industry based game design software
- learn foundational graphic design skills
- gain understanding of game design and object-based programming
- develop understanding of animation principles

CUA31020

CERTIFICATE III IN SCREEN AND MEDIA - GAME DESIGN & ANIMATION

3 terms
6 hours per week [1 day]

ENTRY REQUIREMENTS

Student interview

PRIORITY PATHWAY

Priority access to CUA41220
Certificate IV in
Screen and Media - Game
Design & Animation

CUA41220

CERTIFICATE IV IN SCREEN AND MEDIA - GAME DESIGN & ANIMATION

2 semesters [1 year]
12 hours per week [2 days]

ENTRY REQUIREMENTS

Portfolio & Student interview

MODE OF DELIVERY

On campus / Face to face

FUTURE PATHWAYS

- Certificate IV in Screen & Media - Game Design & Animation [MPC]
- Bachelor Degrees [Murdoch, Curtin & SAE]
- Diploma of Screen & Media

**ENROL OR FIND
MORE COURSE
INFO ONLINE!**

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