## Term Overview - Level 3&4

Term 1, 2022

Guided Inquiry Unit: The Game of Life: Identity School Value: Respect

Science/STEM:	ESmart/Coding:	
Biological Science - Animals Living things can be grouped on the basis of observable features and can be distinguished from non-living things (VCSSU057) Different living things have different life cycles and depend on each other and the environment to	Coding challenges using the dash and dot robots -Introduction to Hopscotch and Code.Org -Offline Coding - Cyber safety - Esmart	
survive (VCSSU058) <u>Primary Connections: Feathers Fur or Leaves</u>	- Device Usage	

Wee k	English								
	Writing	VCOP	Reading	Mathematics	STEM	Guided Inquiry	Wellbeing	Assessment & Portfolio Tasks	Special Considerations
1 Jan 23									Curriculum Day (28/1)
2 Jan 30	Holiday Recount SRC Speeches	Character Review	Selecting Just Right Books Independent Reading Expectations	Odd and even numbers	Feathers Fur or Leaves: Living vs Non-Living	Concept of identity (Personal and school)	Cyber Safety Circle Time	Recount Sue Fine Place Value Pre Test	Chinese New Year (1/2) Senior Cyber Safety Day (3/2)
3 Feb 6	Goals SMART Goals	Punctuation -Boundary Punctuation	Reading Journals & Reading Goals	Place Value to 10,000 - Make, name, order and record number expander	Feathers Fur or Leaves: Sorting out life		What are the Zones? Zones of Regulation	Morrison McCall Codes written Goals SS	SRC speech presentations Senior Parent Information Night (10/2)
4 Feb 13	Show don't tell -Paragraphing - Figurative language	Punctuation - Boundary and paragraphing to organise events	Predicting	Place Value to 10,000 - internal zeroes Make, names, order and record	Feathers Fur or Leaves: What am I?	Healthy sports and hobbies Card	What do the Zones look like and feel like? Zones of Regulation	Place Value SS	Harmony Week (14/2 - 18/2) District Swimming Carnival (16/2) 3/4 Parent Morning Tea (18/2)
5 Feb 20	Narrative -Sizzling Starts and Exciting Endings	Openers Varying sentence starters	Clarifying	Place Value to 10,000 - renaming numbers		Personal Strengths Card	What do the Zones look like and feel like? Zones of Regulation		
6 Feb 27	Narrative -Tightening the tension and backfill	Vocabulary -Clarifying unknown words	Questioning	Place Value - Number lines	Feathers Fur or Leaves: Animal Assemblies	First Nations Perspective - Wingaru?	Inner Coach and Inner Critic	Cold Write Narrative SS (Handwritten)	Twilight Sports (3/3)
7 Mar 6	Narrative -Editing and Publishing	Vocabulary - Uplevelling	Summarising	Time- analogue and digital		Cultures and Customs Lesson 13 card	Inner Coach and Inner Critic	Reading Reciprocal Roles SS Maths R.A.T	Curriculum Day (11/3)
8 Mar 13	S&L: Persuasive -Sizzling Starts and Persuasive devices	Connectives -Time connectives	Text Connections	Collecting data	Feathers Fur or Leaves: Taxonomists in training	Role Models Card	Character Strengths	Essential Assessment Pre Addition and Subtraction STEM SS	Labour Day Public Holiday (14/3)
9 Mar 20	<b>S&amp;L:</b> Persuasive - structuring arguments & supporting evidence	Connectives-Within sentences to extend ideas	Text Connections	Fractions of a whole		Changes to my identity	Character Strengths Identifying my own strengths	Text Connections SS	3-Way Conferences (21/3 -25/3) School Photos (21/3)
10 Mar 27	<b>S&amp;L:</b> Persuasive - editing and presenting	Punctuation -Punctuation for emphasis and effect -Editing to uplevel	Author's Purpose	Fractions on a number line	Feathers Fur or Leaves: Classifying Collections	The Game of Life	Character Strengths Identifying others strengths	Persuasive Speech SS (Rubric) Fractions SS Guided Inquiry SS	
11 Apr 3	Reflective Writing - Past, present and future tense	VCOP reflection And Goal setting	Author's Purpose	2D Shapes, symmetry and tessellation.		The Game of Life	Goal Reflections	Sue Fine Place Value Post Assessment Goal Reflection SS	Colour Fun Run (7/4) Family Breakfast (8/4) Easter Hat Parade + Raffle (8/4) Last Day of School 2:30pm Finish (8/4)

## Wellbeing:

## The Game of Life Zones of Regulation Inner Coach and Inner Critic Character strengths Goal Setting