

The Grade 6 students opened their classroom doors this week to family, friends, teachers and students to share and play their **fabulous arcade games** that they have been hard at work creating for the first 5 weeks of term 2.

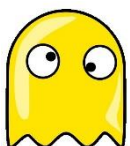
The **open morning Wednesday** saw hundreds of eager visitors from the local community come, see and play the students inventive games. The variety of digital technology, design, business and economic skills on display was a talking point among families.

Grades from across the school also booked a time to come visit the beehive and play the arcade games. They walked away with prizes prepared by the Grade 6 students as well as house points.

The Grade 6s were able to raise an impressive \$2,110 which will go towards subsidizing their Canberra Tour in term 4.

Once all the house points were allocated, **Ibbott** were crowned the Arcade Games champs of 2024 accumulating a whopping 10,735 house points. Conder earned 9,900 points, McCubbin 9,530 points and Sutherland 6,098 points.

Thank you to all our families, friends, teachers and students who generously gave their time and money to support the Year 6 students and their awe-inspiring arcade games.



Game Over!

