**CAREER NEWS** **Friday 30 August**

** Dates to Diarise in Term 3**

* **University / TAFE Open Days 2024** – throughout August
* **Year 12 VTAC timely applications** – throughout August and September
* **VTAC SEAS and Scholarship applications** – throughout August and September

 **News from RMIT**

* **RMIT Student for a Day**

***RMIT Student for a Day*** *is your chance to get a glimpse of what it’s really like to study on a university campus. You’ll discover what student life looks and feels like when you experience RMIT.*

Attending students will be able to take part in a choice of hands-on workshops and campus activities that match their passions or relate to their dream course.

**Date:** Tuesday 24 September 2024
**Time:** 10.30am – 3.30pm
**Venue:** Melbourne City Campus

**Find out more and reserve a spot at** [**RMIT Student for a Day - RMIT University**](https://www.rmit.edu.au/life-at-rmit/student-for-a-day)**.**

* **Scholarships for International Students**

*Medibank is the preferred OSHC provider for RMIT international students. This scholarship is available to international students studying Year 12 in Australia.*

The total value of the scholarship is AU$10,000, a one-off payment towards future tuition fee to be paid after the first census date. Awardees will also have an industry experience opportunity with Medibank.

**Find out more at** [**Medibank School Leaver Scholarships - RMIT University**](https://www.rmit.edu.au/study-with-us/international-students/apply-to-rmit-international-students/fees-and-scholarships/scholarships/medibank-school-leaver-scholarships)**.**

* **Bachelor of Cyber Security at RMIT**

*Cyber security is one of the biggest issues facing organisations. Develop the skills to step ahead and become part of the solution.*RMIT’s ***Bachelor of Cyber Security*** equips students with the specialist knowledge and expertise to troubleshoot, analyse, design, support and provide cyber security solutions.

This hands-on degree is modelled on the Australian Signals Directorate framework, which identifies the dynamic capabilities and skills needed to combat the latest and emerging cyber threats. From computer forensics to blockchain, from cyber security testing to AI, graduates of this course will be ready for action when they encounter different cyber security challenges in the workplace.

The structure of this degree allows students to build on core skills with an embedded major in Cyber Security. From here, they can go on to choose a minor that will refine and personalise their expertise. Students will be able to choose from:

* Artificial Intelligence and Machine Learning
* Bioinformatics
* Blockchain Enabled Business
* Blockchain Technologies
* Business Analytics
* Business Information Systems
* CISCO Networking
* Cloud Computing
* Creative Computing
* Data Analysis
* Data Science
* Enterprise Systems Development
* Entrepreneurship

Entry requirements are Units 3 and 4: a study score of at least 25 in English other than EAL or at least 30 in English as an Additional Language (EAL) and Units 3 and 4: a study score of at least 20 in one of Maths: General Mathematics, Maths: Mathematical Methods or Maths: Specialist Mathematics.

**Find out more at** [**Bachelor of Cyber Security at RMIT**](https://www.rmit.edu.au/study-with-us/levels-of-study/undergraduate-study/bachelor-degrees/bachelor-of-cyber-security-bp355)**.**

** *New* Courses on Offer at ACU**ACU has introduced a range of *new* and/or revised courses ensuring students get to study courses that are as current as possible. Some of these courses include -

* Commencing in Semester 1 2026, the ***Bachelor of Psychological Science/Master of Teaching (Primary)*** will be offering students the unique opportunity to gain a deep foundation in psychology to support a career in teaching. This course is pending approval, and more details will then be made available.
* The [***Bachelor of Psychological Science/Bachelor of Criminology and Criminal Justice***](https://www.acu.edu.au/course/bachelor-of-psychological-sciencebachelor-of-criminology-and-criminal-justice) was offered for the first time this year, and part of the course includes students undertaking a 40-100 hour work experience in either the criminal justice sector or in a position related to psychology.
* The [***Bachelor of Early Childhood Education (Birth to Five Years) (Accelerated)***](https://www.acu.edu.au/course/bachelor-of-early-childhood-education-birth-to-five-years-accelerated) was developed in response to workforce needs in the early childhood sector, the Bachelor of Early Childhood Education (Birth to Five Years) (Accelerated) program offers Diploma trained educators working in paid employment in early childhood settings, the opportunity to graduate with a four-year equivalent early childhood teaching qualification in 18 months while continuing to work.
Victorian students will graduate in 18 months with the equivalent of a four-year bachelor's degree. Financial support is available to cover the cost of your studies, and you can complete the degree while you continue to work. Find out more at [here](https://www.acu.edu.au/bedeca).
* The [***Bachelor of Psychological Science and the Bachelor of Nutrition Science***](https://www.acu.edu.au/study-at-acu/find-a-course/new-courses/bachelor-of-psychological-science-bachelor-of-nutrition-science)*allows for greater insights into both areas. The Bachelor of Nutrition Science focuses on general health care, chronic disease management, Indigenous health and other emerging areas of need and students will gain an understanding of the science behind food and nutrition including human physiology and biochemistry. The APAC-accredited psychology component includes lifespan development, biological, social and abnormal psychology, individual differences, psychological and research methods, as well as other areas of applied psychology.*

**Browse** [**New Courses at ACU**](https://www.acu.edu.au/study-at-acu/find-a-course/new-courses#undergraduate) **to learn about all the offerings.**

 **News from Deakin University**

* **Campus Tours – September Holidays**

*There's only one way to choose a uni – you've got to experience it for yourself. Our September school holiday tours are the perfect way to begin your university journey and get a feel for campus life.*

Students who might have missed the Open Day or just want to have another look around the campuses are invited to participate in the upcoming Campus Tours in the September school holidays, Monday 23 - Thursday 26 September 2024.

Students should complete the form at [**Campus Tours**](https://www.deakin.edu.au/student-life-and-services/events/campus-tours)and choose the date and time that works best for them. While some facilities may not be accessible on the day, Deakin’s student tour guides and expert staff will answer any questions students might have.

* ***New* International Studies in the Associate Degree of Arts**

*There is now a guaranteed pathway into Deakin’s Bachelor of International Studies, Bachelor of Criminology or Bachelor of Arts through the Associate Degree of Arts.*

The two-year [Associate Degree of Arts](https://www.deakin.edu.au/course/associate-degree-arts) offers a supported learning environment teaching skills for success at university including communication, digital literacy, critical thinking and teamwork abilities. Students can now choose the international studies stream studying foundation units and a choice of electives.

On graduation students may receive credit putting them straight into the second year of their degree course. Deakin’s [Bachelor of International Studies](https://www.deakin.edu.au/course/bachelor-international-studies) is a perfect course for students interested in different cultures, languages and international forces. This course is an experience rich course, with opportunities for international study and global internships.

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**** **Games Design Courses in Victoria in 2024**Games Design courses are offered at a number of universities in Victoria. *Often, they are specialised courses, other times games design is offered as a major in Computer Science and/or Information Technology degrees (see separate Matrices)*.

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| **INSTITUTION** | **COURSE** | **MAJOR STUDIES IN 2024** |
| **JMC Academy** | [Bachelor of Creative Arts (Game Design)](https://www.jmcacademy.edu.au/our-courses/game-design/bachelor-of-creative-arts-game-design/) | Art History, Art and Animation History, Character Modeling, Character design (2D), Clay sculpture, Colour and Design, Concept Art, Concept Development, Digital Sculpture, Digital concept art, Drawing, Environment Design (2D), Figure modelling, Game Design, Game Studies, Game asset creation (3D) , Game engine scripting [Programming], Game production, Game-play mechanics, Interactive Multimedia, Level design (Games), Motion Capture, Motion Graphics, Pixel art, Production (Games), Prototyping, Rendering, Scriptwriting, Sprite animation (2D), Studio skills, User Interface Design (Games). |
| **RMIT University** | [Bachelor of Design (Games)](https://www.rmit.edu.au/study-with-us/levels-of-study/undergraduate-study/bachelor-degrees/bp214) | 3D design, Arts (contemporary), Digital art and design, Entrepreneurship, Games design, Games development, Games programming, Games technology, Graphic design. |
| [Bachelor of Design (Digital Media)](https://www.rmit.edu.au/study-with-us/levels-of-study/undergraduate-study/bachelor-degrees/bachelor-of-design-digital-media-bp309) | App design, Augmented reality, Design, Digital audio, Digital distribution, Digital media, Digital product design, Digital video, Interactive media, Interface design, Internet and multimedia, Motion graphics, Projection mapping, Sound design, Sound effects, Special effects, User experience design, Video post-production, Virtual reality, Visual effects, Web design. |
| **SAE Creative Media Institute** | [Bachelor of Games Development](https://sae.edu.au/courses/games/bachelor-of-games-development/) | Game Design, Game Programming. |
| [Associate Degree in Games Development](https://sae.edu.au/courses/games/associate-degree-of-games-development/) | Game design principles, game scripting and game engine architecture, game asset production and visual effects, prototyping, user interface design, user experience and user testing, project management, business and leadership skills, employability skills in screen industry contexts, games industry best practices. |
| **Swinburne University** | [Bachelor of Games and Interactivity](https://www.swinburne.edu.au/study/course/bachelor-of-games-and-interactivity/?utm_campaign=vtac&utm_source=course_guide&utm_medium=website) | 3D modelling for objects and environments, Behaviour and motivation in games, Digital game prototyping lab, Introduction to game studies, Introduction to games production, Pervasive game design lab, Principles of game design, Sound design and acquisition, User-centred design and evaluation, Writing for interactive narratives. |
| [Bachelor of Games and Interactivity / Bachelor of Animation](https://www.swinburne.edu.au/study/course/bachelor-of-games-and-interactivity-bachelor-of-animation/) | 2D and 3D production techniques for animation, 3D modelling for objects and environments, Acting for animation, Action analysis and locomotion, Behaviour and motivation in games, Character and environment design, Character design for animation, Development and pre-production, Digital game prototyping, Genre and the moving image, History of animation, Pervasive game design, Principles of game design, Producing and production management for animation, Production and post-production, Screen writing, Sound design and acquisition, User-centred design and evaluation, Writing for interactive narratives. |
| [Bachelor of Games and Interactivity/Bachelor of Applied Innovation](https://www.swinburne.edu.au/study/course/bachelor-of-games-and-interactivity-bachelor-of-applied-innovation/)  | 3D modelling for objects and environments, Behaviour and motivation in games, Digital game prototyping lab, Exploring creativity and innovation, Fundamentals of innovation practice, Innovation for challenges of today, Innovation for the future, Innovation sandpit, Introduction to game studies, Introduction to games production, Leadership and facilitation of innovation, Pervasive game design lab, Principles of game design, Responsible innovation futures, Sound design and acquisition, User-centred design and evaluation, Writing for interactive narratives. |
| [Bachelor of Games and Interactivity / Bachelor of Computer Science](https://www.swinburne.edu.au/study/course/bachelor-of-games-and-interactivity-bachelor-of-computer-science/) | Artificial intelligence, Cybersecurity, Data science, Games and interactivity, Games development, Internet of Things, Software development. |

 **Snapshot of The University of Otago (NZ) in 2024**

* Founded in 1869, the University of Otago is the oldest university in New Zealand.
* Students join a diverse population of well over 20,000 students from around New Zealand and more than 100 nations around the world.
* The University of Otago is ranked in the top 1% of universities in the world and consistently has the high rating of 5 Stars Plus in the QS global university performance ratings - [Why Otago? | University of Otago](https://www.otago.ac.nz/future-students/why-otago).
* The University of Otago has campuses in five main centres throughout New Zealand, with its main campus situated in Dunedin. Dunedin is a coastal city situated in the southern part of the South Island - [Campuses](http://www.otago.ac.nz/about/campuses.html).
* The University of Otago has four Academic Divisions and students have the option to study courses in any of these departments:
[Health Sciences](http://www.otago.ac.nz/healthsciences/index.html)

[Humanities](http://www.otago.ac.nz/humanities/index.html)

[Business](http://www.otago.ac.nz/business/index.html)

[Sciences](http://www.otago.ac.nz/sciences/index.html)

* The Health Sciences First Year (HSFY) is is the essential first step into Otago’s health professional programmes, and also an excellent way to begin a degree in biological or biomedical sciences. This foundation year leads into five professional programmes: ***dentistry, medical laboratory science, medicine, pharmacy, and physiotherapy***. It is also an excellent way to begin a degree in biomedical science or any of the broad range of biological sciences at Otago - [Health Sciences First Year (HSFY)](https://www.otago.ac.nz/hsfy/index.html).
* The University has 14 well-appointed and friendly residential colleges - [Residential Colleges](http://www.otago.ac.nz/about/accommodation/residentialcolleges.html#residentialcolleges).
* Australian citizens and permanent residents pay the same fees as New Zealand citizens if they are studying in New Zealand. If they are studying distance learning papers from outside of New Zealand, they will need to pay international fees. They are also not eligible to apply for the New Zealand Student Loan or Allowance unless they have been living in New Zealand for at least three years and are normally living in New Zealand. For further information about the fees of various courses, visit  [Australian Student Study Fees](https://www.otago.ac.nz/study/fees/#australian) and [New Zealand Study Loan](https://www.studylink.govt.nz/products/a-z-products/student-loan/#null) for more information about study loans.
* Minimum ATAR of 74.00 is required for consideration for [university entrance from an Australian school](https://www.otago.ac.nz/study/entrance/otago035877.html).

 **To find out more about studying at the University of Otago, visit** [**University of Otago**](http://www.otago.ac.nz/)**.**

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