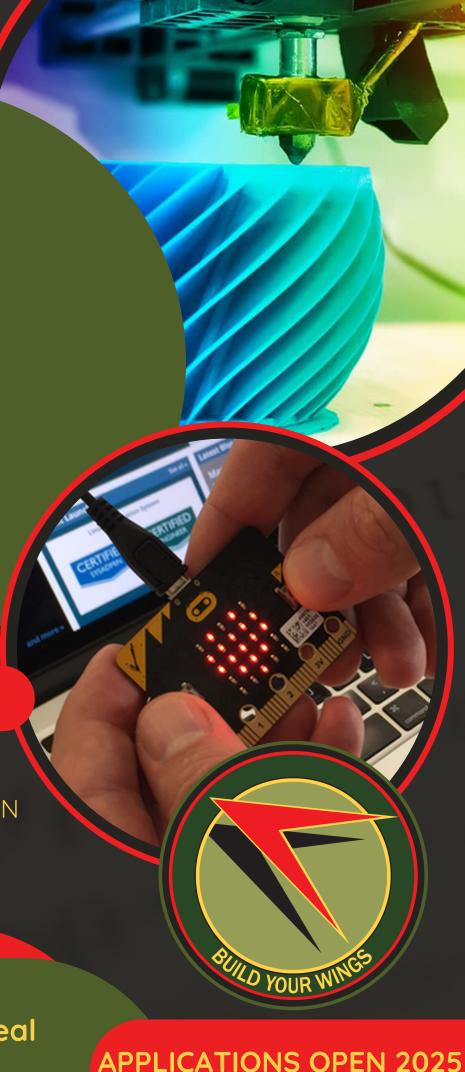
STEAM ACADEMY 2026

Science, Technology, Engineering, Arts & Mathematics

STEAM PROMOTES:

- **INNOVATION**
- COLLABORATION
- CURIOSITY
- COMMUNITY

Inspiring tomorrow's innovators to solve real world problems...





STUDENTS WILL:

- Be welcomed into a specialised STEAM Home Group for all classes with a dedicated learning facility
- Have a 50:50 split in their timetable with cores subjects and specialised STEAM lessons
- Connect with industry leaders
- Think, design, build, reflect on innovative solutions to real-world problems
- Access school-wide extra-curricular opportunities

WHY INCLUDE ARTS?

Computer Aided Design (CAD), graphic design and the use of Adobe Suite are fundamental tools which students use throughout the engineering process. These transferrable employability skills are often required for future employment

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