

## **Computer Programming Club**

In a world where technology touches every aspect of our lives, it is crucial that our children understand how it works. To accomplish this objective, there is an exciting **Computer Programming** club starting from Term3.

The aim of the club is to provide students with exposure to the fundamentals of computer science concepts. Run by external consultants from Digimaker, this program will:

- Build games, animations, stories utilizing pupil's creative thinking
- Develop logical thinking and problem-solving skills
- Express ideas & boost confidence working in a collaborative environment
- Enable the grasp of computational thinking which combines math and logic

For details on the course, visit <http://www.digimaker.com.au/courses/>

The club will run for 8 to 10 weeks each term (depending on the length of the term) and is charged on a per-term basis. Students work on school laptop during the session.

Program for Term 3 is as follows:

**Term 3 :** Every Friday, 27<sup>th</sup> Jul to 21<sup>st</sup> Sep (**9 weeks**)  
**Time :** 1:00pm – 1:45pm  
**Room :** Computer Room  
**Grades :** 3 to 6  
**Fee :** \$135

If you are interested in your child being considered for the programming club, please \*fill the form online @ [www.digimaker.com.au/contactus/](http://www.digimaker.com.au/contactus/) or at the bottom of this letter and **return it to Office by Friday 22<sup>nd</sup> Jun 2018**. Digimaker will confirm your child's spot via email.

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**Marlborough Primary School**

**Please do not send payment with this form**

I want to enrol my child (full name)..... for the course in Term 3, 2018

Class: ..... Parent: .....

Contact No.: ..... \*\*Email Id: .....

Date: ..... Signed: .....

\*\*Primary mode of communication between Digimaker & Parents