

# St Brigid's Playtime Expectations



# Aim of Games

- 1 To be safe, helpful and fun
- 2 To show respect and help teach others
- 3 To learn to take turns and listen to each other



# Goal of Games

01 To be safe, helpful and have fun

02 To include and respect everyone

03 To help everyone have a turn

04 To learn about and show sportsmanship



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# Game Rules

01

Play with students above, below or in the same year level

02

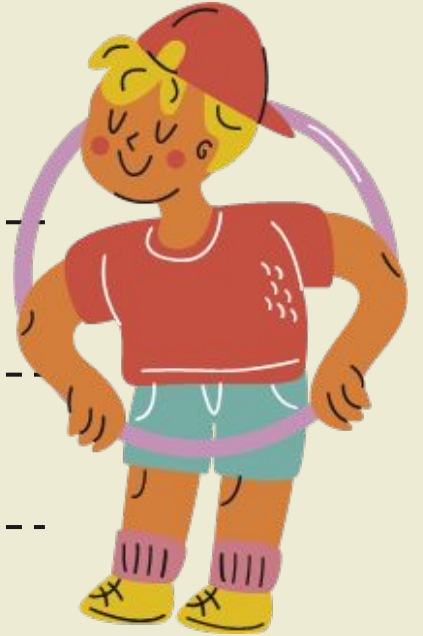
Check everyone knows how to play the game

03

Rock Paper Scissors back to back to solve disagreements

04

If you leave a game you cannot rejoin for 5 minutes



# Game Rules

05

Do not hide or play in the toilets

06

If you leave a game, you cannot rejoin for 5 minutes

07

No tackling or tag backs and taggers count to 45 before starting

08

3 taps counting to three in between then the ball changes sides



# Game Rules

09

Skills and play spaces are shared by teams

10

6 balls are faced then there is a new bowler and batter

11

3 taps counting to three in between then the ball changes sides





# \*Adventure Playground

01

Only go down the slide and no chasey games in this area

04


Year One and Two students use the yellow bars

02

Line up and take turns on the monkey bars going one way only

05

Year Three and Four use the dark yellow bars






03

No Foundation students on the monkey bars

06

Year Five and Six use the dark blue bars



# Where can I play that game ?

Where	Across the Road	Basketball Courts	4 Square Courts Tennis or bouncy ball only	Grass Area
<b>What</b>	<ul style="list-style-type: none"> <li>• Football</li> <li>• Cricket</li> <li>• Soccer</li> <li>• Rugby</li> <li>• NRL</li> </ul>	<ul style="list-style-type: none"> <li>• Basketball</li> <li>• Netball</li> <li>• Volleyball</li> <li>• Golden Child</li> <li>• Shoot Hoops</li> <li>• Line tiggly</li> </ul>	<ul style="list-style-type: none"> <li>• Switch</li> <li>• 4 square</li> </ul>	<ul style="list-style-type: none"> <li>• Tiggly</li> <li>• Duck duck goose</li> <li>• Octopus</li> <li>• 40-40</li> <li>• Memory tag</li> <li>• Scarecrow</li> <li>• Hide n 'Seek</li> <li>• Capture the flag</li> <li>• Gang Up</li> <li>• Chasey game</li> </ul>

