

Dates to Diarise in Term 1

- Victorian Careers and Employment Expo – 21 March 2026



Group of Eight Universities

The **Group of Eight (Go8)** is an association of leading Australian universities - comprehensive in general and professional education and distinguished by depth and breadth in research.

The **Go8** universities continually aim to -

- enhance the contribution of its member universities to the nation's social, economic, cultural and environmental well-being and prosperity,
- extend the contribution of its member universities to the generation and preservation of the world's stock of knowledge,
- strengthen Australia's capacity to engage in and benefit from global developments, respond to global and local challenges,
- expand opportunities for Australian students, regardless of background, to participate in higher education of world class.

To find out more about the **Group of Eight Universities**, visit [Group of Eight Universities](#).



University Clinical Aptitude Test

The **University Clinical Aptitude Test (UCAT)** is an admissions test used by the UCAT ANZ Consortium of universities in Australia and New Zealand for their **medical, dental, and clinical science** degree programs. Universities requiring the UCAT are listed at this link - [Universities requiring the UCAT](#) but also listed below.

Students intending to apply this year for 2027 entry courses requiring the UCAT at any of these universities are reminded that they will need to **book a test**.

Students who are preparing for entry into any of these courses are encouraged to familiarise themselves with the **format of the test** at [UCAT Test Format](#) and the **practice tests and preparation material** provided at [UCAT Preparation](#) when available.

Bookings will open on **3 March 2026** and close **15 May 2026**. **The testing dates will be from 1 July 2026 to 5 August 2026.**

Find out more at [UCAT](#).

Institutions that will require the UCAT are:

Adelaide University	Medicine, Dental Surgery, Oral Health
Central Queensland University	Medical Science (Regional Medical Pathway provisional entry to UQ)
Charles Sturt University	Dental Science, Medicine (Joint Program in Medicine)
Curtin University	Medicine
Flinders University	Clinical Sciences / Medicine
Griffith University	Dental Health Science (compulsory), Medical Science (optional)
Monash University	Medicine
University of Newcastle / University of New England	Joint Medical Program
The University of New South Wales	Medicine
University of Notre Dame	Medicine Pathway
The University of Queensland	Medicine (provisional entry pathway), Dental Science
University of Southern Queensland	Medicine Pathway (provisional entry to UQ MD, Darling Downs-South West Medical Pathway)
University of the Sunshine Coast	Medicine Science (optional) (provisional entry pathway to MD program at Griffith University)
University of Tasmania	Medicine
The University of Western Australia	Doctor of Medicine via Bachelor of Biomedicine (Specialised) Doctor of Dental Medicine via Bachelor of Biomedicine (Specialised)
Western Sydney University	Medicine (Joint Program in Medicine)
The University of Auckland (NZ)	Medicine
University of Otago NZ	Medicine



Academic Excellence Scheme

The University of Sydney offers the **Academic Excellence Scheme** which is an admission pathway that recognises high performance in English and mathematics by applying adjustment factors to boost a student's selection rank.

A student's ATAR will not change; however, their selection rank can increase for particular courses based on these subject-related adjustment factors.

Students considering studying at the University of Sydney in 2027 or beyond, are recommended to find out more at [Academic Excellence Scheme](#).

ADF GAP YEAR

ADF GAP Year

The **ADF Gap Year** program provides an opportunity for young Australians, who have finished Year 12 (or equivalent) and are aged between 17 and 24, to experience military training and lifestyle whilst gaining new skills and pay over their Gap Year. The life skills and job training that students acquire during their Gap Year experience will be valuable regardless of what career they ultimately undertake.

Gap Year opportunities are available in the Navy, Army, and Air Force. This is a useful link to browse - [What is an ADF Gap Year?](#)



2026 Marine Discovery Competition

*The University of Tasmania is once again proud to present Year 11 and 12 students with a once-in-a-lifetime opportunity to experience a week as a marine biologist. This is the **Maria Island Marine Biology Experience, and will take place from 20 – 26 April 2026.***

This predominately field-based unit consists of 5 days on picturesque Maria Island on the Tasmanian East Coast. The unit is open to 24 students and is designed to engage, challenge, excite and inspire you through a hands-on marine science program. It will encourage you to explore issues threatening biodiversity as well as the productivity of the marine system. Climate change, invasive species, pollution, debris and their associated social and economic impacts will be covered.

The field trip contribution fee of \$525 covers the following:

- Hobart airport transfers**
- Your accommodation in Hobart on the first and last night***
- Your transport from IMAS in Hobart to Maria Island and return
- Accommodation on Maria Island
- Hire of all required diving and survey gear
- All your meals

* The information and fee are based on the 2025 course. Please note that the fee and details may change for the 2026 course.

**For interstate students only.

***Accommodation on the first and last night is included only for students living 30 minutes or more by car from Hobart.

To find out more, and to register your interest, visit [Maria Island Marine Biology Experience](#).



UK Gap Year Program in 2027

Applications for our UK Gap Year Program in 2027 are now open! This is an opportunity to live, work, and explore abroad — creating unforgettable memories while gaining real-world experience.

Students go into paid roles in leading UK Boarding Schools or Activity Centres, accommodation included, and participants get to earn while they travel and explore UK & Europe during term breaks. All participants receive full program support — from the Letz Live team in AU, NZ & UK.

Find out more at [Letz Live Gap Years Abroad](https://www.letzlive.com/gap-years-abroad).

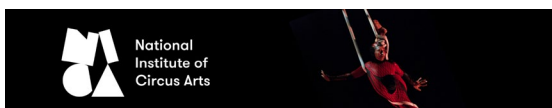


Medical Overseas Programs for High School Students

Projects Abroad has spent over 30 years helping our participants fulfill their potential and make the world a better place.

Projects Abroad offers a range of [Medical programs](#) for high school students, and a number of the destinations are overseas. These overseas medical programs might be of interest to students keen to pursue studies and careers in medicine and healthcare.

These programs are designed for students in Years 10, 11, and 12 and run in the mid-year break and over the summer holiday. They are ideal for individuals or groups of friends. Projects Abroad has been running these programs for over 15 years. They are very popular with students from across Australia, New Zealand, Europe, and North America.



Bachelor of Circus Arts

The [Bachelor of Circus Arts](#) is designed to educate, develop and nurture highly skilled contemporary circus artists who can work as independent artists or as members of an ensemble and pursue careers in the national and global circus industry. The Bachelor of Circus is taught at the *National Institute of Circus Arts (NICA)* - an internationally renowned Centre of Excellence based in Melbourne. NICA is located in a custom-built, creative learning space in Prahran.

Find out more at [National Institute of Circus Arts \(NICA\)](https://www.nica.edu.au).



Animation & Gaming Degrees in Victoria in 2026

Animation and games design courses offer students a range of opportunities to be exposed to, and develop their skills in, subjects such as *computer coding, computer programming, broad IT skills, simulation and modelling, computer-based 2D and 3D, interactive information design, and virtual environments*, to name but a few.

Below is a list of some undergraduate degrees offered at Victorian Universities and a few Private Institutions.

For a comprehensive list of courses (including the many double-degree options) on offer at Victorian universities, TAFEs, and Private Providers, visit [VTAC](https://www.vtac.edu.au).

INSTITUTION	COURSE NAME	VCE PREREQ'S	MAJOR STUDIES IN 2026
DEAKIN	Film, Television and Animation	Units 3 and 4: a study score of at least 25 in English (EAL) or at least 20 in English other than EAL.	Animation (major only), Animation and motion graphic (minor only), Film studies (minor only), Screen content production (minor only), Screen development, Screen production (major only), Scriptwriting (minor only), Visual effects and virtual production (minor only).
JMC ACADEMY	Creative Arts (Animation)	Satisfactory completion of a Year 12.	Animation, Animation (2D), Animation (3D), Character Design, Compositing, Concept Art, Concept Development, Creative Process, Digital Art, Digital Sculpture, Modelling (3D), Motion Capture, Motion Design, Production Art, Professional + Industry Development, Rendering, Screen Literacy, Studio Skills, Traditional Animation (2D), Visual Narrative, Visual Storytelling.
MONASH	Design	Units 3 and 4: a study score of at least 25 in English as an Additional Language or at least 25 in English other than EAL.	Animation, Automotive design, Collaborative design, Communication design, Computer-aided design (CAD), Design, Design theory, Digital media, Furniture design, Graphic design, Illustration, Industrial design, Interactive design, Materials technology, Product design and development, Spatial design, Transportation design, Visual communication, Web design.
RMIT	Animation and Interactive Media	Units 3 and 4: a study score of at least 25 in English other than EAL or at least 27 in EAL.	2D, 3D, Animation, Computer animation, Concept art, Design, Digital arts, Illustration, Imaging and sound, Motion design, Visual effects.
	Design (Games)	Units 3 and 4: a study score of at least 25 in English other than EAL or at least 27 in EAL.	3D, Animation, Design, Digital art, Game development and programming, Games, Graphic design.
SAE	Animation	Satisfactory completion of a Year 12.	2D and 3D Character Animation, 3D Modelling, Animation, Business and Leadership Skills, Computer-Generated Visual Effects, Drawing and Composition, Employability Skills in Screen Industry Contexts, Histories and Theories, Media and Cultural Studies, Production for Screen and Games, Project Management, Realtime and Offline Rendering, Screen Industry Best Practices, Texturing and Shaders.
SWINBURNE	Animation	Units 3 and 4: a study score of at least 25 in English other than EAL or at least 30 in EAL.	2D and 3D production techniques for animation, Acting for animation, Action analysis and locomotion, Advanced character design for animation, Character and environment design, Genre and the moving image, History of animation, Producing and production management, Sound design and acquisition, Writing and directing for animation.
	Games and Interactivity/Animation	Units 3 and 4: a study score of at least 25 in English other than EAL or at least 30 in EAL.	2D and 3D production techniques for animation, 3D modelling for objects and environments, Acting for animation, Action analysis and locomotion, Behaviour and motivation in games, Character and environment design, Character design for animation, Development and pre-production, Digital game prototyping, Genre and the moving image, History of animation, Pervasive game design, Principles of game design, Producing and production management for animation, Production and post-production, Screen writing, Sound design and acquisition, User-centred design and evaluation, Writing for interactive narratives.
	Games and Interactivity	Units 3 and 4: a study score of at least 20 in English other than EAL or at least 25 in EAL.	3D modelling for objects and environments, Behaviour and motivation in games, Digital game prototyping lab, Introduction to game studies, Introduction to games production, Pervasive game design lab, Principles of game design, Sound design and acquisition, User-centred design and evaluation, Writing for interactive narratives.
UNI MELBOURNE	Fine Arts (Animation)	Units 3 and 4: a study score of at least 30 in English (EAL) or at least 25 in English other than EAL.	Animation.

- [Adelaide University](#) launches officially in 2026 and replaces the University of South Australia and the University of Adelaide.
- Adelaide is amongst the world's top 100 universities (#82 worldwide in the 2026 QS World Rankings) and the top university in South Australia – [World Rankings](#).
- Adelaide University is a member of the [Group of Eight](#), a coalition of Australia's leading universities.
- The University has seven [campuses](#), with a range of [accommodation](#) options including student accommodation, private rentals, share accommodation and homestays.
- The university has a number of [Global Partnerships](#) and these enable knowledge sharing and engagement to collectively tackle the most pressing global needs and achieve greater positive impact for all.
- The university has six [colleges](#) made up of several schools and disciplines.
- Within the College of Health, there is the [School of Dentistry](#) and also the [School of Medicine](#). These two schools offer both undergraduate and graduate courses.
- Within the College of Science, there is the [School of Animal and Veterinary Sciences](#), which offers courses including Veterinary Science and Veterinary Technology.
- The university has a vibrant and diverse [volunteer](#) community, with volunteering and community service regarded by the university as an important enrichment activity.
- The University of Adelaide offers a wide range of [scholarships](#) ranging in value.
- The [Global Learning](#) programs on offer give students the opportunity to complete part of their degree overseas. By taking part in a semester exchange or short-term program, participants can see the world and enrich their life on a personal, academic, and professional level.

