CAREER NEWS



Dates to Diarise in Term 1

• Victorian Careers and Employment Expo – 20 to 22 March 2025



News from Deakin University

Deakin Campus Tours – April School Holidays

Experience your future campus and get the course information you need.

Join guided campus tours at Deakin University these April school holidays. Explore the world-class facilities, discover the vibrant on-campus accommodation, engage with current students and get your questions answered at the course information expo. This is your chance to explore, connect and envision your future at Deakin!

Tours will depart daily from 9.00am - 3.00pm.

Melbourne Burwood Campus	Tuesday 8 April
Geelong Waurn Ponds Campus	Thursday 10 April
Warrnambool Campus	Monday 14 April
Melbourne Campus	Monday 14 April
Geelong Waterfront Campus	Tuesday 15 April
Geelong Waurn Ponds Campus	Wednesday 16 April

Register at Deakin Campus Tours.

Explore Deakin's Pathways into HR Careers

The skills to identify, recruit and support talented staff are a critical function of all businesses and are in high demand.

With more than 42,606 new jobs projected to be created for HR professionals by 2033, now is a great time to explore careers in this field.

Students can study Human Resources through a few Deakin degrees including -

The <u>Bachelor of Human Resource Management (Psychology)</u> course explores the human mind in a business context. Graduates will perform key functions in human resources roles, from recruitment and workplace negotiations to creating high-performance environments.

Graduates of this course are ready to take on highly coveted roles such as a Human Resources Professional, Organisational Development Consultant, or an Employee Relations Officer.

The <u>Bachelor of Commerce</u> offers a well-recognised qualification that is a pathway into a Human Resource Management accreditation. Students will get a taste of professional life and get job-ready through work integrated learning and experiential learning programs.

The Human Resources Management **major** within this course enables students to apply for Australian Human Resources Institute (AHRI) membership. The skills developed and AHRI accreditation will allow students to pursue careers such as a Human Resources Professional, Training and Development Adviser, or a Workplace Diversity Manager.

The <u>Bachelor of Business</u> equips students with the skills and experience needed to succeed in the business world. Students can study **majors** such as <u>people management</u>, <u>organisational psychology</u>, or <u>recruitment and talent acquisition</u>. Students learn to solve practical business challenges, explore innovative and emerging business trends, and prepare for the nuances of international business relationships.

Depending on the major selected, the Bachelor of Business can lead to various career paths in Human Resources, including Recruitment Consultant, Employee Engagement Specialist, Change Management Specialist, or Conflict Resolution Specialist.

Visit <u>Human Resources at Deakin</u> to learn about all study options.



Discover ACU is designed to give you an exciting first taste of specific disciplines, with an opportunity to speak with current ACU students to find out what life is like in your study area.

Explore the campus and its facilities, talk to current students, and experience life as an ACU student. Choose a workshop from a range of study areas, which may include nursing, midwifery, paramedicine, education, physiotherapy, psychology, sports and exercise science, and lots more.

Students should register soon at **Discover ACU**

Ballarat: Arts and Humanities, OT, Physio & Teaching	Thursday 10 April, 10.00am – 12.30pm
Ballarat: Nursing and Paramedicine	Friday 11 April, 10.00am – 2.30pm
Melbourne: Allied Health, Biomed Science, and Sport	Tuesday 8 July, 9.45am – 12:00pm
Melbourne: Law, Criminology, and Business	Wednesday 9 July, 9.45am – 12:00pm
Melbourne: Teaching and Education	Wednesday 9 July, 9.45am – 12:00pm
Melbourne: Nursing, Midwifery, and Paramedicine	Thursday 10 July, 9.45am – 12:00pm



From computing and robotics to medical research and engineering, maths is critical to so many careers. Students often ask where maths and statistics can take you! Are there jobs out there that use maths? By **browsing Maths Careers**, students will certainly find out just how many jobs use maths.



News from Monash University

Science Precinct Tour

Register to see the Monash Science precinct, tour the brilliant science facilities and student spaces, ask questions and meet current science students.

<u>Date</u>: Tuesday 15 April 2025 <u>Time</u>: 10.00am – 12.00pm

Register at Register at Monash Science Precinct Tour April 2025.

Where can a Science Degree Take You?

Jobs in Science can vary depending on the major you select in your Science degree. These recent graduates have all completed their Science (or double) degree in the past five years. You can also read a bit more about what they studied and some advice they had during their course.

Students are encouraged to read about where these recent graduates are now employed. **Browse Where can a Science degree take you?.**

Useful YouTube clips to watch

Useful videos to watch highlighting the life of students undertaking placements in rural areas –

A Day in My Life: Medicine in Leongatha with Ben | Monash University
A Day in My Life: Nursing in Traralgon with Ryley | Monash University



Carlton College of Sport

The Carlton College of Sport provides the opportunity to complete 100-hours of industry-based placement whilst also undertaking their first year of tertiary education.

This, coupled with exclusive access into the sporting industry, allows for students to broaden their network.

The Carlton College of Sport offers two 1-year diplomas, with academics run by **La Trobe University** and work-based experience facilitated by the Carlton Football Club. Both diplomas offer credits and entry opportunities into a range of associated bachelor degrees at La Trobe University, or possible immediate employment in the sports industry.

Elite Sport Business

Sport Coaching And Development

Carlton College will host two Open Day sessions on **Monday 7 April.** Students keen on finding out more about the programs on offer are encouraged to register for a session, both being held at IKON Park. **Register at <u>Carlton College Events</u>** or visit <u>Carlton College</u> to find out more.





Animation & Gaming Degrees in Victoria in 2025

Animation and games design courses offer students a range of opportunities to be exposed to, and develop their skills in, subjects such as *computer coding*, *computer programming*, *broad IT skills*, *simulation and modelling*, *computer-based 2D and 3D*, *interactive information design*, *and virtual environments*, to name but a few.

Below is a list of some undergraduate degrees offered at Victorian Universities and a few Private Institutions.

For a comprehensive list of courses (including the many double-degree options) on offer at Victorian universities, TAFEs, and Private Providers, visit VTAC.

INSTITUTION	COURSE NAME	VCE PREREQ'S	MAJOR STUDIES IN 2025
DEAKIN	Film, Television and Animation	Units 3 and 4: a study score of at least 25 in English (EAL) or at least 20 in English other than EAL.	Animation (major only), Animation and motion graphic (minor only), Film studies (minor only), Producing screen content, Screen content production (minor only), Screen production (major only), Scriptwriting (minor only), Visual effects and virtual production (minor only).
JMC ACADEMY	Creative Arts (Animation)	Satisfactory completion of a Year 12.	Animation, Animation (2D), Animation (3D), Character Design, Compositing, Concept Art, Concept Development, Creative Process, Digital Art, Digital Sculpture, Modelling (3D), Motion Capture, Motion Design, Production Art, Professional + Industry Development, Rendering, Screen Literacy, Studio Skills, Traditional Animation (2D), Visual Narrative, Visual Storytelling.
MONASH	<u>Design</u>	Units 3 and 4: a study score of at least 27 in English (EAL) or at least 25 in English other than EAL.	Animation, Automotive design, Collaborative design, Communication design, Computer-aided design (CAD), Design, Design theory, Digital media, Furniture design, Graphic design, Illustration, Industrial design, Interactive design, Materials technology, Product design and development, Spatial design, Transportation design, Visual communication, Web design.
RMIT	Animation and Interactive Media	Units 3 and 4: a study score of at least 25 in English other than EAL or at least 27 in English as an Additional Language.	2D, 3D, Animation, Computer animation, Concept art, Design, Digital arts, Illustration, Imaging and sound, Motion design, Visual effects.
	<u>Design (Games)</u>	Units 3 and 4: a study score of at least 25 in English other than EAL or at least 27 in English as an Additional Language.	3D, Animation, Design, Digital art, Game development and programming, Games, Graphic design.
SAE	<u>Animation</u>	Satisfactory completion of a Year 12.	2D and 3D Character Animation, 3D Modelling, <i>Animation</i> , Business and Leadership Skills, Computer-Generated Visual Effects, Drawing and Composition, Employability Skills in Screen Industry Contexts, Histories and Theories, Media and Cultural Studies, Production for Screen and Games, Project Management, Realtime and Offline Rendering, Screen Industry Best Practices, Texturing and Shaders.
SWINBURNE	<u>Animation</u>	Units 3 and 4: a study score of at least 30 in English (EAL) or at least 25 in English other than EAL.	2D and 3D production techniques for animation, Acting for animation, Action analysis and locomotion, Advanced character design for animation, Character and environment design, Genre and the moving image, History of animation, Producing and production management, Sound design and acquisition, Writing and directing for animation.
	Games and Interactivity/Animation	Units 3 and 4: a study score of at least 25 in English other than EAL or at least 30 in English (EAL).	2D and 3D production techniques for animation, 3D modelling for objects and environments, Acting for animation, Action analysis and locomotion, Behaviour and motivation in games, Character and environment design, Character design for animation, Development and pre-production, Digital game prototyping, Genre and the moving image, History of animation, Pervasive game design, Principles of game design, Producing and production management for animation, Production and post-production, Screen writing, Sound design and acquisition, User-centred design and evaluation, Writing for interactive narratives.
	<u>Games and</u> <u>Interactivity</u>	Units 3 and 4: a study score of at least 25 in English as an Additional Language or at least 20 in English other than EAL.	3D modelling for objects and environments, Behaviour and motivation in games, Digital game prototyping lab, Introduction to game studies, Introduction to games production, Pervasive game design lab, Principles of game design, Sound design and acquisition, User-centred design and evaluation, Writing for interactive narratives
UNI MELBOURNE	Fine Arts (Animation)	Units 3 and 4: a study score of at least 30 in English (EAL) or at least 25 in English other than EAL.	Animation.



Snapshot of La Trobe University in 2025

- La Trobe is over 50 years old having enrolled its first students in 1967.
- La Trobe University is ranked in the world's top 300 universities by Times Higher Education World University rankings 2025, is ranked #45 among the world's best universities established between 1945 and 1967, and in the top 1% of universities worldwide - Rankings & Ratings.
- La Trobe has more than 36 000 students and over 3 000 staff, with many <u>courses</u> on offer including numerous double degree options, and postgraduate courses too.
- La Trobe has three metro and four regional <u>campuses</u> plus a number of <u>residential facilities</u>.
- Over 50% of students who study at the Bendigo campus come from outside of Bendigo <u>La Trobe Bendigo</u> with over 500 students living on campus <u>La Trobe Bendigo</u>

 Accommodation.
- La Trobe offers many <u>scholarships</u> both access and equity scholarships, and academic merit scholarships.
- Student Exchange opportunities are extensive at La Trobe.
- La Trobe ensures that there are opportunities for students to develop skills beyond the knowledge they are gaining at university through work experience, volunteering, and student exchange opportunities, etc.
- La Trobe has the following Schools and Departments:
 - La Trobe Business School
 - La Trobe Law School
 - La Trobe Rural Health School
 - School of Agriculture, Biomedicine and Environment
 - School of Allied Health, Human Services and Sport
 - School of Computing, Engineering and Mathematical Sciences
 - School of Education
 - School of Humanities and Social Sciences
 - School of Nursing and Midwifery
 - School of Psychology and Public Health
- La Trobe's <u>Student Excellence Academy</u> provides life changing support and enrichment opportunities that expand on current study and give employment advantages to students.
- La Trobe offers an early admissions program called the <u>Aspire Early Entry Program</u> which is a
 way to access an adjusted Aspire ATAR for a preferred course and secure an early
 conditional offer. There are multiple streams to choose from, so students who give back to
 their community and achieved good results in Year 11, may be offered a place in their
 preferred course before they complete Year 12. These students are also eligible for <u>one of</u>
 40 Aspire Scholarships.
- La Trobe offers a range of allied health courses not offered at many other institutions <u>Health. Some of these allied health courses offered at La Trobe include:</u>
 <u>Bachelor of Orthoptics (Honours)</u>
 <u>Bachelor of Podiatry (Honours)</u>
 <u>Bachelor of Prosthetics and Orthotics (Honours)</u>