SPC Performing Arts Production

Treasure Island



PRODUCTION BOOKLET

2027 AUDITION PACK

WELCOME!

Thank you for thinking of auditioning to be a part of St Patrick's College 2027 production- Treasure Island. As a member of our Company (Cast, Band, Crew) you will be supported, guided and allowed to let your light shine bright under the theatre spotlight. Auditioning and working in a theatre production is incredibly fun, exhilarating and space where you will build life long connections. And, just like the sports world, at times, be a little nerve-racking and stressful. However, know the whole production team is here to make you look good, sound good and perform even better.

ABOUT TREASURE ISLAND

Based on the classic adventure, Treasure Island follows Jim Hawkins, a teenage boy whose discovery of a pirate treasure map sets him aboard the Hispaniola. Alongside Doctor Livesey and Squire Trelawney, Jim encounters the charismatic Long John Silver, whose crew conceals a dangerous mutiny. Shipwrecks, betrayal, buried treasure and unexpected alliances test Jim's courage and loyalty as he grows into a resourceful young man.

ACT ONE SYNOPSIS

The play begins at the Admiral Benbow Inn, where Jim Hawkins lives with his family. The arrival of the mysterious Billy Bones introduces Jim to the dangerous world of pirates. After Billy's death, Jim discovers a treasure map that once belonged to the notorious Captain Flint. Excited by the prospect of finding the treasure, Doctor Livesey and Squire Trelawney organise an expedition aboard the Hispaniola. Among the crew is the friendly and charismatic Long John Silver, who quickly becomes a mentor-like figure to Jim. As the voyage progresses, Jim accidentally overhears Silver and several crew members plotting a mutiny. He realises that many of the sailors are former pirates who intend to seize the ship and treasure for themselves. When the ship reaches Treasure Island, the expedition is divided between the loyal crew and the mutineers. On the island, Jim becomes separated from the others and encounters Ben Gunn, a castaway who has survived alone for years after being marooned by pirates. Meanwhile, the loyalists establish themselves in a stockade to defend against Silver and his men. The act concludes with increasing tension as open conflict between the two sides becomes inevitable
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ACT TWO SYNOPSIS

Act 2 centres on the struggle for control of the island, the treasure, and ultimately Jim's future. The mutiny erupts into violence as Silver's pirates attack the stockade. Although the loyalists manage to withstand the assault, they suffer losses and are forced to regroup. Ben Gunn becomes an increasingly important ally, revealing his knowledge of the island and his connection to Flint's buried treasure. While exploring on his own, Jim undertakes a series of dangerous adventures. He steals control of the Hispaniola, survives a confrontation with Israel Hands, and prevents Silver's men from escaping with the ship. These experiences transform Jim from an adventurous boy into a capable and decisive young man. Back on the island, Silver's position among the pirates becomes increasingly unstable. The pirates are frustrated by their failures, while Silver attempts to maintain authority and keep himself alive by constantly changing sides. Jim is eventually captured by the pirates but is protected by Silver, who sees value in keeping him alive. As the search for the treasure reaches its climax, the pirates discover that the treasure has already been removed from Flint's original burial site. Ben Gunn had secretly dug it up years earlier and hidden it elsewhere. Deprived of the treasure they sought, many of the pirates abandon the fight. The play concludes with Silver's downfall and the restoration of order. The surviving loyalists recover the treasure and prepare to return home. Jim reflects on everything he has experienced, recognising that the adventure has changed him forever. The journey that began as a treasure hunt ends as a story of growing up, courage, loyalty, and the consequences of greed.

PERFORMANCE DATES

Thursday, 27 May
Friday 28 May
Saturday, 29 May

We are looking for:

- Actors
- Shanty singers / musicians
- Ensemble roles
- Stage Crew

We are very excited about the production and look forward to a great rehearsal period.

AUDITION DETAILS

Date	Time	Venue
Tuesday 10 November	3:30–5:00PM	The Duffy Music Centre
Wednesday 11 November	3:30–5:00PM	The Duffy Music Centre

Those wishing to audition must fill out this link:

SPC Production 2027 – Fill out form

To be able to audition,

- Performance and other key dates in pink, listed in the rehearsal schedule are **non-negotiable** - you **must** be able to attend.
- Students and their parents must also agree to terms and points raised in the link above.
- There will be three performances: Thursday 27, Friday 28 and Saturday 29 May 2027.

SPC Student Note:

For students who are involved in multiple co-curricular activities where there is a clash between rehearsal and training session should prioritise **Wednesday rehearsal** and the other Co-Curricular commitment another day.

Rehearsal Dates

	DAY	DATE	TIME	WHERE	DETAILS	WHO
Term 4 2026						
	Tues	10 Nov	3:30-5	Duffy	Audition	
	Wed	11 Nov	3:30-5	Duffy	Audition	
	Wed	18 Nov	3:30-5:30	TBC	Reading	
Term 1 2027						
1	Wed.	3 Feb	3:30-5:00PM	Duffy		
2	Sun.	7 Feb	9:00AM-1:00PM	Duffy		
3	Wed.	10 Feb	3:30-5:00PM	Duffy		
4	Sun.	15 Feb	9:00AM-1:00PM	Gym		
5	Wed.	17 Feb	3:30-5:00PM	Duffy		
6	Sun.	22 Feb	9:00AM-1:00PM	Gym		
7	Wed.	24 Feb	3:30-5:00PM	Duffy		
8	Sun	28 Feb	9:00AM-1:00PM	Gym		
9	Wed	3 Mar	3:30-5:00PM	Duffy		
10	Sun.	7 Mar	9:00AM-1:00PM	Gym		
11	Wed.	10 Mar	3:30-5:00PM	Duffy		
12	Sun.	14 Mar	9:00AM-1:00PM	Gym		
13	Wed.	17 Mar	3:30-5:00PM	Duffy		
14	Sun.	21 Mar	9:00AM-1:00PM	Gym		
15	Wed.	24 Mar	3:30-5:00PM	Duffy		
	Sun.	28 Mar	EASTER NO REHEARSALS	EASTER NO REHEARSALS	EASTER NO REHEARSALS	EASTER NO REHEARSALS
16	Wed.	31 Mar	3:30-5:00PM	Duffy		
17	Sun	4 Apr	9:00-1:00	Gym		
18	Wed	7 Apr	3:30-5:00PM	Duffy		
HOLIDAYS						
Sun. 25 Apr ANZAC DAY						
Mon 26 Public Holiday						
Term 2 2027						
19	Wed	28 Apr	3:30-5:00PM	Duffy		
20	Sun	2 May	9:00AM-2:00PM	Gym		
21	Wed.	5 May	3:30-5:00PM	Duffy		
	Sun.	9 May	NO REHEARSAL: MOTHERS DAY	NO REHEARSAL: MOTHERS DAY	NO REHEARSAL: MOTHERS DAY	NO REHEARSAL: MOTHERS DAY
22	Wed.	12May	3:30-5:00PM	Duffy		
23	Sun	16May	9:00AM-3:00PM	GYM		
24	Mon	17 May	9-3 /4-8pm	BBT	bump in/rehearsal	Crew only during day
25	Tues	18 May	4-8pm rehearsal	BBT	Tech	
26	Thur	20 May	4-8pm rehearsal	BBT	Run	
27	Sun.	23 May	9:00AM-4:00PM	BBT	Rehearsal /Dress	
28	Mon.	24 May	4:00-8:00PM	BBT	Dress Rehearsal A	
29	Tues	25 May	4:00-9:00PM	BBT	Dress Rehearsal B	
	Wed.	26 May	REST	REST		
	Thurs	27 May	5:00-9:30PM	BBT	Show	
	Fri	28 May	5:00-9:30PM	BBT	Show	
	Sat.	29 May	5:00-9:30PM	BBT	Show	
	Monday	31May	8:30AM-3:00PM	BBT	BUMP-OUT	SPC Ent. Students

*Duffy = The Duffy Music Centre, St. Patrick's College Strathfield
*Gym = The Dean Gymnasium, St. Patrick's College Strathfield
*BBT = Byran Brown Theatre, Rickard Rd. Bankstown

HOW TO AUDITION?

Auditioners MUST have completed the above link (pg.2) before the audition.

Actors / Shanty Singers
Although you will be able to find performances of the play online, don't copy their character. We encourage research but create your own interpretation of the character.

- For the audition piece select from the included scenes/script
- Be prepared to sing a short sea shanty if auditioning for a singing role.
- Auditions can be performed either solo or with a partner.
- Each audition will be no more than 3 minutes.
- BE IN CHARACTER - make your character come alive?
- No audition should sound like you have never read the piece before.
- TITLED ROLE Audition, auditioners must learn at least *some* of the lines, be off book.
- SUPPORTING ROLE Auditions, please choose any part to read - there are many roles to fill, so please give us your best performance and the team will match you for the most suitable role.

AUDITION MATERIAL

- For shanty material and music, see link
- Link to Audition Pieces HERE

Crew

- Fill out sign up
- Speak with Ms Duff
- Commit to rehearsal times

Pirate Band

- We may add a few instruments for the sea shanties played by the piarates
- Speak with Miss Duff
- Commit to rehearsal times
- Where required play a piece of music

Questions can be emailed to: rebecca.duff@spc.nsw.edu.au

Cast List

as it stands at time of auditions

CHARACTER	DESCRIPTION	AUDITION / PERFORMANCE
Jim Hawkins	A teenage boy and central narrator. Curious, resourceful and brave, he discovers the treasure map, uncovers the mutiny and must make difficult choices.	Major speaking role; brief shanty singing
Grandma Hawkins	Jim's formidable grandmother and the proprietor of the Admiral Benbow Inn. Sharp-tongued, practical and physically surprising; provides comic warmth.	Major speaking role; company shanty
Doctor Livesey	A doctor and magistrate whose intelligence and calm authority help guide the expedition and protect the loyal crew.	Major speaking role
Squire Trelawney	An enthusiastic, outspoken gentleman who helps fund the voyage. His confidence and indiscretion create both humour and trouble.	Major speaking role
Long John Silver	The charismatic, one-legged ship's cook. A persuasive mentor to Jim and a calculating leader among the mutineers.	Major speaking role
Captain Smollett	The disciplined captain of the Hispaniola; suspicious of the crew and committed to protecting the expedition.	Major speaking role
Billy / Bill Bones	A haunted, threatening old seafarer carrying dangerous secrets. His arrival at the inn launches Jim's adventure.	Featured speaking role
Black Dog	A sinister eight-fingered pirate associated with Bones and later the mutinous crew.	Featured speaking role
Blind Pew	An intimidating blind pirate whose arrival at the inn brings menace and danger.	Featured speaking role
Ben Gunn	A marooned former cabin boy who has survived alone on the island; eccentric, desperate for company and vital to the treasure mystery.	Featured speaking role
Mrs Crossley	A regular at the inn: a drinker and churchgoer whose reactions contribute to the comedy and local community scenes.	Supporting speaking role
Red Ruth	A forthright inn regular who later joins the Hispaniola's crew; active in the shipboard and island action.	Supporting speaking role
Job Anderson	A local worker and inn regular who becomes a crew member. Offers lively exchanges in the tavern and voyage scenes.	Supporting speaking role
Lucky Mickey	An eccentric, enthusiastic inn regular and future sailor, associated with improbable good fortune.	Supporting speaking role
Silent Sue	A non-speaking crew member who contributes through characterisation, reactions and physical action.	Named non-speaking role
Barney Brighteyes	An inquisitive local with sharp eyes and a habit of poking into places he should not; later joins the crew.	Supporting speaking role
Joan the Goat	A distinctive, headbutting pirate whose strong physical characterisation helps create comic danger.	Supporting speaking / physical role
Israel Hands	A clumsy Spaniard and pirate; later confronts Jim aboard the Hispaniola.	Supporting speaking / action role

Dick the Dandy	A ^lamboyant, style-conscious pirate, described as a Ǝvoguist£; a strong opportunity for bold comic physicality.	Supporting speaking role
Killigrew the Kind	A deceptively gentle pirate with a dangerous side; part of Silverǝs band of mutineers.	Supporting speaking role
George Badger	A dissatis^led and argumentative crewman; his discontent helps fuel con^lict among the pirates.	Supporting speaking role
Grey	An understated, easily overlooked sailor who features among the crew and loyalists.	Supporting speaking role
Captain Flint (parrot)	Silverǝs parrot, heard in the pirate scenes; a characterful voice or puppet performance.	Parrot voice / puppetry
Tom	A sailor in the island landing sequence; the scene-by-scene cast document indicates dialogue is still to be assigned.	Small speaking role Ɔ lines to con^lrm
Sailor 1	An inn patron who calls for another round during the opening prologue.	Named prologue speaking role; shanty
Sailor 2	An inn patron who jokes about putting drinks on another sailorǝs account.	Named prologue speaking role; shanty
Sailor 3	An energetic sailor who calls for the company to sing.	Named prologue speaking role; shanty
First Unlucky Amputee	Appears in Jimǝs nightmare imagining how the one-legged man lost his leg.	Short vocal / physical role
Second Unlucky Amputee	A second ^lgure in Jimǝs exaggerated nightmare sequence.	Short vocal / physical role
Third Unlucky Amputee	A third ^lgure in Jimǝs nightmare sequence.	Short vocal / physical role
Shanty Band Musicians	Onstage or supporting musicians who create the tavern and shipboard sound, including traditional sea shanties.	Musicians / singers
Inn Customers	Individual tavern patrons who react to Grandma, Bones and the sailors; create the busy atmosphere of the Admiral Benbow.	Featured non-speaking / group singing roles
Fishermen	Working locals at the inn, including a ^lsherman who falls asleep and is woken during the opening song.	Featured physical / singing roles
Local Villagers	Residents of Black Cove who populate the inn and community scenes, gossip and respond to the visiting sailors.	Featured non-speaking / singing roles
Chair-Dancing Customer	An overenthusiastic tavern patron who dances on a chair before Grandma orders them down.	Featured physical role
Competing Singer 1	An inn customer who tries to out-sing another patron during the opening shanty.	Featured singing role
Competing Singer 2	The rival customer in the comic singing competition at the inn.	Featured singing role
Bristol Tavern Patrons	Individual customers and prospective sailors at the Bristol crew-hiring scene.	Featured non-speaking roles
Hispaniola Sailors	Working members of the shipǝs crew, moving provisions, handling ropes and taking part in the storm and departure scenes.	Shipboard physical / singing roles
Loyal Sailors and Stockade Defenders	Crew members who remain loyal to Captain Smollett and defend the stockade against the mutineers.	Action / ^lght ensemble roles
Pirate Search Party	Pirates who search the inn and later support the mutiny, raids and treasure hunt.	Action / physical roles
Island Inhabitants	Atmospheric inhabitants of the island; exact numbers and staging to be determined.	Featured physical roles
Boat Crews	Sailors and pirates responsible for landing parties, rowing action and the transition to the island.	Physical / movement roles
Returning Sailors	Surviving sailors who may appear in the ^lnal homecoming; presence depends on staging.	Optional non-speaking roles

Roles Per Scene

ACT ONE

SCENE	SPEAKING ROLES	EXTRAS / NON-SPEAKING / SINGING
PROLOGUE The Admiral Benbow Inn Ɔ The Night Before	ǀ Jim Hawkins ǀ Grandma Hawkins ǀ Sailor 1 ǀ Sailor 2 ǀ Sailor 3 ǀ Ensemble (group chant: ∃A song!ϐ)	ǀ Mrs Crossley (present; no individual line) ǀ Inn customers ǀ Sailors / shanty singers ǀ Fishermen ǀ Local villagers ǀ Ensemble dancers / singers ǀ Fisherman who falls asleep ǀ Customer dancing on a chair ǀ Two competing singers
1. An Inn	ǀ Jim Hawkins ǀ Grandma Hawkins	
2. The First	ǀ Jim Hawkins ǀ Grandma Hawkins ǀ Billy Bones ǀ Doctor Livesey ǀ Squire Trelawney ǀ Mrs Crossley ǀ Red Ruth ǀ Job Anderson ǀ Lucky Mickey ǀ Barney Brighteyes ǀ First Unlucky Amputee ǀ Second Unlucky Amputee ǀ Third Unlucky Amputee	ǀ Inn customers / regulars (group singing) ǀ Shanty singers / musicians
3. Hard Times	ǀ Jim Hawkins ǀ Grandma Hawkins ǀ Billy Bones	ǀ None conˆlrmed
4. The Second Arrives	ǀ Jim Hawkins ǀ Grandma Hawkins ǀ Billy Bones ǀ Black Dog ǀ Doctor Livesey	ǀ None conˆlrmed
5. A Terrible Island in the Brain	ǀ Jim Hawkins ǀ Billy Bones	ǀ None conˆlrmed
6. The Third Arrives	ǀ Jim Hawkins ǀ Grandma Hawkins ǀ Billy Bones ǀ Blind Pew ǀ Mrs Crossley	ǀ None conˆlrmed

7. The Next Horrors Arrive	l Jim Hawkins l Grandma Hawkins l Blind Pew l Black Dog l Joan the Goat l Dick the Dandy l Killigrew l George Badger l Israel Hands	l Pirate search party / ensemble l Approaching riders / hoofbeat effects (can be offstage)
8. The Cavalry (Sort of) Arrives	l Jim Hawkins l Grandma Hawkins l Doctor Livesey l Squire Trelawney l Mrs Crossley l Job Anderson l Barney Brighteyes	l Rescuers / inn regulars (numbers to verify)
9. Crew-Hiring (Bristol)	l Jim Hawkins l Doctor Livesey l Squire Trelawney l Captain Smollett l Long John Silver l Grey l Red Ruth l Job Anderson l Lucky Mickey l Barney Brighteyes l Joan the Goat l Israel Hands l Dick the Dandy l Killigrew l George Badger l Black Dog	l Prospective sailors / Bristol tavern patrons l Crew ensemble
10. My Beautiful Ship!	l Black Dog (verify speaking status)	l Hispaniola crew / departure chorus Ɔ Wellerman l Sailors / musicians
11. Two Captains, One Ship	l Jim Hawkins l Doctor Livesey l Squire Trelawney l Captain Smollett l Long John Silver l George Badger	l Crew moving supplies / weapons (staging-dependent)
12. Storm	l Jim Hawkins l Doctor Livesey l Squire Trelawney l Captain Smollett l Long John Silver l Red Ruth l Lucky Mickey l Barney Brighteyes l Israel Hands	l Hispaniola crew / storm ensemble
13. Stars	l Jim Hawkins l Long John Silver	l Sailor ensemble (if used in original staging)

14. An Apple Barrel	l Jim Hawkins l Long John Silver l Captain Smollett l Squire Trelawney l Grey l Red Ruth l Job Anderson l Lucky Mickey l Barney Brighteyes l Black Dog l Joan the Goat l Israel Hands l Dick the Dandy l Killigrew l George Badger	l Crew / pirate ensemble
15. Offshore	l Jim Hawkins l Captain Smollett l Doctor Livesey l Squire Trelawney	l Loyal crew / sailors (if present during council)
16. Jolly Jolly Boats	l Jim Hawkins l Captain Smollett l Doctor Livesey l Squire Trelawney l Long John Silver l Red Ruth l Grey l Lucky Mickey l Black Dog l Dick the Dandy l Killigrew l George Badger l Tom (new scene; speaking lines to assign)	l Boat crews / pirate ensemble l Loyal sailors l Island landing ensemble

ACT TWO

Scene	Speaking roles	Extras / non-speaking / singing
1. All Tied Up	l Jim Hawkins l Doctor Livesey l Squire Trelawney l Captain Smollett l Long John Silver l Grey l Red Ruth l Lucky Mickey l Joan the Goat l Black Dog l Killigrew	l Loyal sailors l Pirates / mutineers l Fight / separation ensemble
2. Wet Jim Meets the Monster	l Jim Hawkins l Ben Gunn	l None conˆlrmed; other names may be spoken about, not present

3. Strategies	l Doctor Livesey l Squire Trelawney l Captain Smollett l Long John Silver l Grey l Red Ruth l Lucky Mickey l Joan the Goat l Black Dog l Dick the Dandy l Killigrew l George Badger	l Loyal defenders l Pirate attackers / mutineers
4. Under a British Flag	l Jim Hawkins l Doctor Livesey l Squire Trelawney l Captain Smollett l Long John Silver l Grey l Red Ruth	l Stockade defenders l Pirate attackers l Wounded / fallen sailors
5. A Ghost Boy Becomes a Real Boy Again	l Ben Gunn	l Others not reliably identi ed in source
6. An Unwelcome Surprise	l Jim Hawkins l Israel Hands (verify original dialogue)	l Offstage ship / sea sound effects; no second ship set l Other characters not reliably identi ed
7. I Am Pirate	l Jim Hawkins l Long John Silver l Joan the Goat l Lucky Mickey l George Badger l Black Dog l Dick the Dandy l Captain Flint (parrot / voice)	l Pirate ensemble l Doctor Livesey, Squire Trelawney, Grey, Captain Smollett, Red Ruth Ɔ possible silent gures at opening; verify staging
8. I Am Not a Pirate	l Jim Hawkins l Long John Silver l Ben Gunn l Doctor Livesey l Squire Trelawney l Grey l Black Dog l Dick the Dandy l Joan the Goat l George Badger l Lucky Mickey l Captain Flint (parrot / voice)	l Pirate treasure-hunting ensemble l Loyal rescuers l Additional pirate voices / chorus
9. A Chair by the Fireside	l Jim Hawkins l Grandma Hawkins l Mrs Crossley l Doctor Livesey l Captain Smollett (revised homecoming; verify) l Squire Trelawney (revised homecoming; verify) l Grey (revised homecoming; verify) l Ben Gunn (revised homecoming; verify)	l Returning crew / sailors (optional) l Silver escape may be narrated or represented offstage