



DIGITAL TECHNOLOGIES

Newsletter Report - Semester 1, 2015

Year 9 Student Reflections

Multimedia By Aaron Gill 9.3

In Year 9, we get the choice to learn the elective subject Multimedia. In Multimedia we have been learning about the 5 elements of multimedia (Video, Audio, Animation, Image and Text) and how to combine them to successfully develop a functioning website. We picked a topic that we know well (e.g football, cooking) and made it our goal to work towards making an informative webpage. We are creating different products based upon the topic we chose. So far, we designed a banner in which we will use as the heading of our websites.



We also learnt how to use the program "Adobe Photoshop" which was our tool in creating our banner. Currently we are working on our second project which focuses on creating audio files. Multimedia has been a great and fun subject and there is still lots ahead!

Game Design and Programming By Anthony Afferi 9.1

In Digital Technologies - Game Design we have been learning how to use the program GameMaker to make games like Catch the Clown and the Maze Game. These games have been very enjoyable to make and they have taught me a lot about programming and what goes into making a good game. The way we have been learning about these games is through video tutorials. These help us add objects like sprites, rooms and levels to our games.

These past few weeks of Game Design have been great. I have learnt so much about how to make a good game. GameMaker is an object-orientated program so we were able to create games that had blocks, walls, sprites and explosions.

Game Design and Programming By Max McMurtrie 9.1

This subject is not all about creating and playing basic games; it's about using your creativity and forming games mixed with multiple objects. The only limit is your imagination. Each game has its own probabilities and challenges but you may need to think on your feet if you want accomplish your goals.

