



Term Four 2026

Specialist Curriculum Overviews

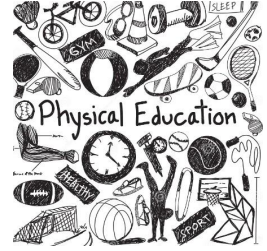
Our Specialist programs will cover the following during Term Four.

Physical Education - *"Every child is a winner, when they try their very best"*

Prep: This term we will begin preparing for the Twilight Sports.

Our first few sessions will be preparing the students for the various events they will experience - jumps, throws, relays, sprints and a team event.

Throughout the term we will focus on the fundamental skill- striking, particularly two handed striking - we will incorporate some fun games using some striking equipment like tennis, cricket and tee bats. We will conclude the year with various backyard games and games that incorporate all the fundamental skills we have learnt this year.



Year 1&2: We will begin our term preparing for the Twilight Sports. Our first few sessions will focus on the different events they will experience on the day. We will then change our focus to another fundamental skill - striking and build on what we have learnt over the past year or two - particular focus on two handed striking and one handed striking games and rotations. We will conclude the year with some fun games.

Year 3 - We will begin our term preparing for the Twilight Sports. Then we will focus on striking games to extend their ability in this area while preparing the students for Gala Days next year. The first few weeks will focus on cricket, then tennis and we will conclude the term with some games.

Year 4 - We will begin the term with some twilight sport practice. Then we will focus on striking games to extend their ability in this area while preparing the students for Gala Days next year. We will particularly focus on cricket and tennis. We will conclude the year with some fun games. Some students will also participate in the Division Athletics on Tuesday 13th October.

Year 5 & 6: This term we will mainly focus on a Sport Education in Physical Education Program (SEPEP) unit. This is a curriculum-based model where students learn to plan, implement and play in a sporting competition. Students and teachers work collaboratively to assign the different roles, such as the umpire, coach, captain, results, and responsibilities to effectively plan and organise a structured competition. The sport the students will be learning during this unit is Lacrosse (year 5) and Flag Football (year 6). In amongst the term we will try and pop some Twilight Sports practice in amongst it and finish off with some fun games - student choice. Some students will also participate in some Division Sport - Athletics, Volleyball, Cricket and Basketball.

Performing Arts

This term, Performing Arts will focus on music across all year levels, with plenty of opportunities to sing, play, create and perform together.



Prep: Joyful songs, movement and musical games will help our Prep students develop their singing voices and sense of steady beat. Through familiar chants and stories, they will copy short melodies and rhythms, and explore high and low sounds, loud and quiet music, and fast and slow speeds. Classroom instruments and seasonal favourites will add to the fun as students build confidence in making music together!

Year 1 & 2: Our Year 1 and 2 students are ready to take their music-making a step further! Building on their singing and beat skills, they will begin to read and perform simple rhythms and melodies through interactive songs and games. We'll explore how changing the speed of the music, how loudly or softly we play, or the instruments we use can give a song a whole new feel. Music from different traditions and seasonal favourites will provide opportunities for students to create short rhythms, choose accompaniments and share their musical ideas with classmates.

Year 3 & 4: Playing music together is a key focus for Year 3 and 4 this term. From lively stick games to rhythm bands, students will practise reading music and keeping their own part going while listening to others. They'll also become composers, creating rhythms and writing them using musical notation before choosing instruments to bring their ideas to life. Our musical explorations will introduce the families of the orchestra alongside songs, dances and stories from around the world. Festive rounds, bucket drumming and the magical music of *The Nutcracker* will round out the year!

Year 5 & 6: Everyday buckets will become a lively percussion instrument in Year 5 and 6 this term! Students will experiment with different bucket sounds while developing their drumming technique and tackling more challenging rhythms. Familiar songs, including "We Will Rock You" and "Dynamite", will challenge them to keep their parts in time with the music and each other. They will also compose their own drumming pieces, record their ideas using rhythm notation and make choices about how their music should sound. With festive favourites adding to the repertoire, students will build confidence in creating and performing together.

Auslan

"Deaf people can do anything hearing people can do, except hear!" - I. K. Jordan

Welcome back to Auslan in Term 4. This term, students across St James will maintain their 2026 word banks and continue honing their signing skills. The closing of Semester 2 is a favourite as we have a deeper vocabulary base to communicate with and students can showcase their presentation skills within their classes - and participate in a few Auslan Christmas activities too!



Preps will expand their signed vocabulary to include family signs and foundational questioning. They will continue to consolidate the topics they have learned throughout the year, including *greetings, fingerspelling, animals, colours, numbers and ages*. These topics will be drawn together for their signed *self* presentation and also feature in some children's signed pictorial literature during the term.

Year 1 & 2 will continue to solidify their signed vocabulary, in the areas of *places, households and actions* with sign language games, stories and interactions. They will also grow their use of additional high-frequency signs to assist them with their class presentation assessments regarding 'actions' and their school interests.

Year 3 - 4 will continue building their annual signed vocabulary, focussing on verbs and their use within signed interactions. Their signed student presentations will provide them with opportunities to demonstrate modal verbs and signed descriptions in connection with their own routines.

Year 5-6 will expand their vocabulary to include some requested signs, relevant to their presentations and also personal interests. Frequency verbs and directional verbs will be the primary language feature in their new demonstrations to class peers in Term 4, in the context of a hypothetical birthday party. Our senior students will also deepen their understanding of sentence construction and Deaf culture, through a range of signed activities and Deaf-created material.

STEM

Preps - Students will be designing and creating using the Strawbee kits. Here they will imagine, plan, create and test different structures that they are challenged to build. They will investigate using joins to create different shapes, heights and strength of their builds. Students will explore digital systems, including looking at the difference between hardware and software. They will endeavour to label key components of computers, accessories and name their purpose.

To finish the year we will use the Puppet Pals app. Here students will design and create their own puppet show and then will share these with the class.

Year 1 - Students will be exploring design, structures and joins using the Zoobs kits. Here they will imagine, plan, create and test different structures that they are challenged to build. They will look at rigid connections and joint connections and which ones they require for certain builds. They will also look at the difference between fixed structure and moving structure.

Following this the students will build on their coding skills using the robots-Botzees. Students will program the robot using block code to enable it to perform certain actions and sequences. They will also develop knowledge in conditional code - if and then, i.e. if my robot sees an obstacle **then** the robot will turn 180 degrees and move away. Using Botzee the students will also explore AR-Augmented Reality and Botzee moves within AR.

Year 2 - This term the students will explore design and building concepts using a variety of construction tools and materials. The students will look at playground designs and materials. They will then design their own piece of playground equipment and choose suitable materials and tools to safely build their design. They will test their design for strength and functionality and then change as needed.

To finish the year students will use the Sphero Indi robots. Here they will explore the colour coding cards, what they do, and cause and effect they have on the Indi's. They will use their coding skills to program the Indi's to complete activities.

Year 3 - Students will be using the Lego Spike kits. Here the students will build, modify and code projects looking at travel. They will program and test vehicles to help the Minifigures explore new towns. They will use the STEM process to imagine, design, test and modify their Lego robots. They will conclude the unit by designing their own vehicle with specific purpose.

Year 4 - Students will look at machines and crazy contraptions, the science behind them, how they are used every day in our lives. They will build a variety of these machines focusing entirely on moving parts like gears, axles, wheels, and rubber bands to create functional mechanics. Following this, students will design and build their own machine, or

use previously built machines as inspiration for their own. They will test their machine for functionality and improve as required before presenting to the class.

Year 5 - The students this term will be creating their own Podcast. Students will do research into what podcasts are used for, target audiences and what makes a successful podcast. Students will then choose a topic and conduct research on their chosen topic, and then develop a script and record their podcast, as well as creating a logo for their podcast. They will use the online program Soundtrap to edit, record, add sound effects and transitions to their podcast. At the end of the term all students will have a "Podcast Release Party" and listen to each other's podcasts. Any students who want to publish their work to Spotify will be able to do so.

Year 6 - The students will be involved in a Gaming unit. The students will firstly design their own online game, using a storyboard, algorithms and pseudocode for their game. They will look at the many parts of what makes a game enjoyable and will incorporate this thinking into developing their own game. The students will then become game creators, primarily using the online program Makecode or Scratch to build online games. They will build, and then test their games on an audience and using feedback provided from their audience, enhance or revise their game. For the final weeks of the term the students will be involved in using drones. Students will look at Federal Aviation requirements, safety, drone components and will then build their skills to code, race and manoeuvre their drones to complete tasks and courses.