

NAME:



ACTGovernment

Education

PACK 1

Colour in activities when complete

Reading respond to a text.















Reading Response Use senses to

Response Explain preferences for different aspects of texts.

Reading



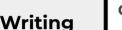
Manipulate sound combinations that rhyme.



Give reasons for personal opinions.



Respond to the illustrations in a text.



Colour Poem Use figurative language to create a poem.



Planning

and Writing

Use your

imagination to

create a text.

Rhyming Sentences

Write sentences using rhythmic sound patterns.



Book Review

Explain aspects of texts that influence personal preference.



Book Cover Design

Use features of text organisation.



Three-Digit Numbers

Create numbers using dice and then order them.



Skip counting by 2s, 3s and 55



Measuring

Use an informal measuring method using your thumb.



Graph it -

2D Shapes Collecting and representing data on 2D shapes.



Roll, Add and Double

Practise addition.









Inventions

Make

lives.



Now and

Then Compare observations objects from about objects the past and and how they present. affect people's



Maths

Push & Pull

Sort images that use push and pull.



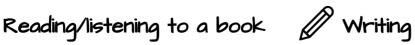
Hunt Explore different uses

of materials.

Material

Design a toy

Design a toy that moves by push/pull.









Counters Counters



Cutting & Glueing

Reading Response





Use a book you've read or one you've listened to.

What can you hear, see, feel, or smell as you read or listened to the story?

What does this story make you think or wonder about?

Students respond personally to texts.

Golour Poem



Use words and sentences to describe your favourite colour and make connections to your senses.

COLOUR (green)	
SMELLS LIKE (sweet spring)	
TASTES LIKE (mushy, grainy peas)	Ð
SOUNDS LIKE (summer breezes through the trees)	
FEELS LIKE (sharp, pokey grass)	

Students create texts using language features such as figurative language to make their writing interesting.

3-Digit Numbers: Part 1





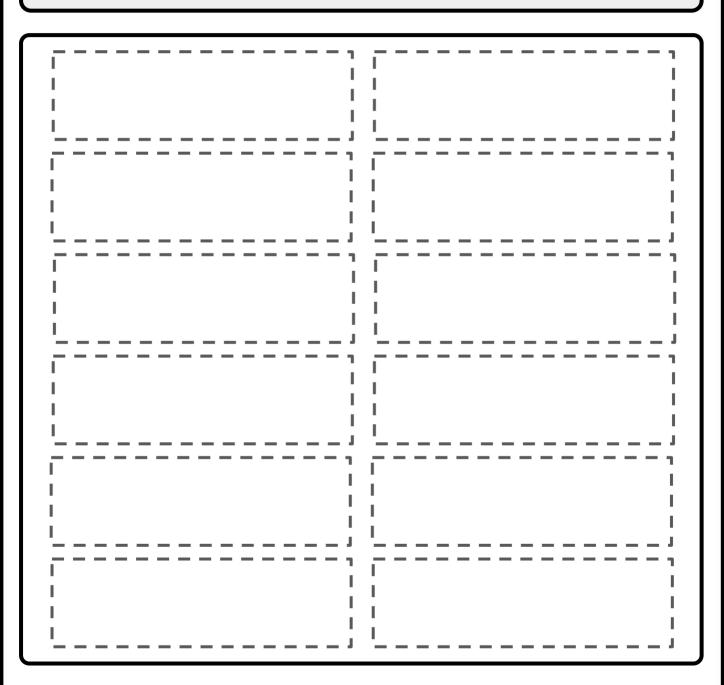
Numbers Rolled	Number Made	H	T	O Ones
	234	2	3	4

Students recognise, represent and order numbers to at least 1000.

3-Digit Numbers: Part 2 / &



- 1. Write the numbers you made in Part 1 into the boxes below.
- 2. Cut them out.
- 3. Order the numbers from lowest to highest.
- 4. Order the numbers from highest to lowest and glue them on a new sheet of paper.



Students recognise, represent and order numbers to at least 1000.

Push and Pull - Part 1





- 1. Cut out the images below.
- 2. Sort the images by thinking about which objects use push or pull to make them move.
- 3. Get ready to glue them onto the next page.



Students describe changes to objects.

Push and Pull - Part 2 / &



- 1. Glue the images you sorted in Part 1 onto the space below to present what you discovered.
- 2. Add some labels to help explain your thinking.

Students describe changes to objects and represent observations and ideas to others.

Reading Response





Use a book you've read or one you've listened to. Finish these sentences.

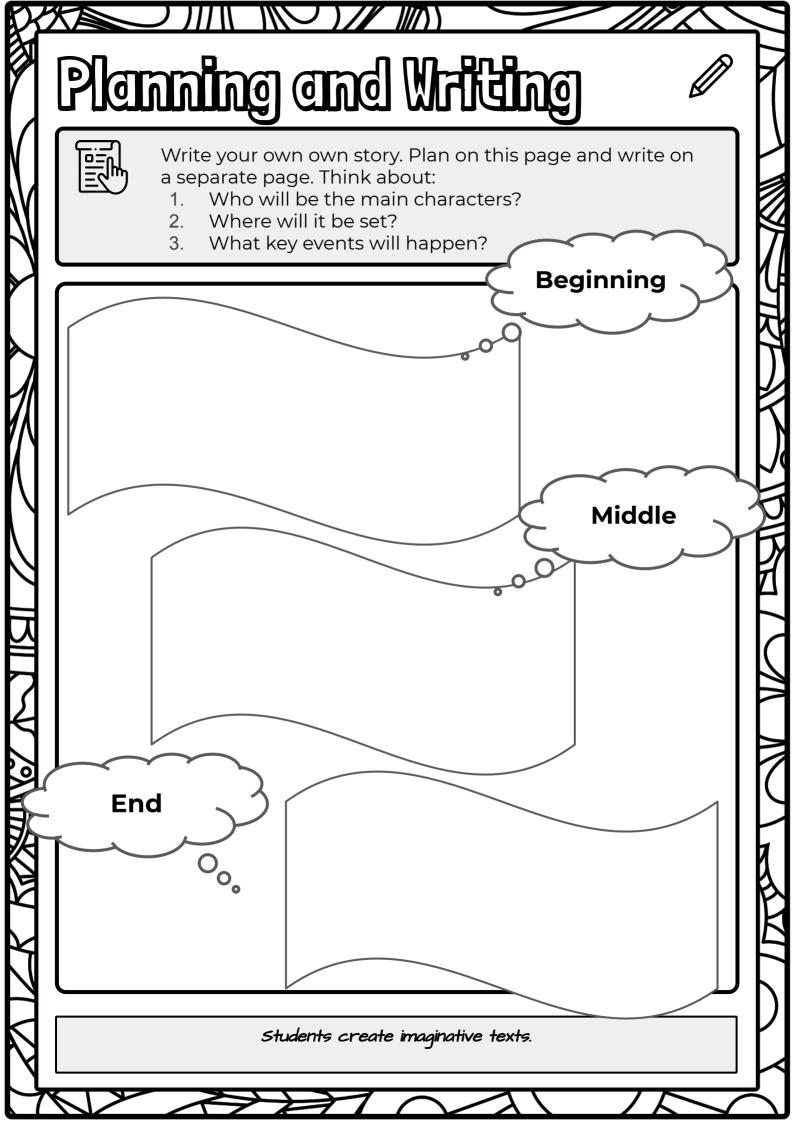
The part of the story I find most interesting was ...

I like it because...

The setting of this story is important because...

I think another setting the story could take place would be....

Students explain preferences for different aspects of texts.



Number Sequences



- Practise counting by 2s, 3s and 5s (this is called skip counting). Refer to a number chart for revision if required.
- 2. Use the following suggestions as a starting point for counting practice.

Skip counting by 2s

- Start counting forwards by 2s from 8, 32.
- Start counting backwards by twos from 68, 202.

Skip counting by 3s

- Start counting forwards by 3s from 6, 36, 62.
- Start counting backwards by 3s from 25, 36, 99.

Skip counting by 5s

- Start counting forwards by fives from 15, 110.
- Start counting backwards by fives from 95, 350.

Finish the pattern:

- 7, 9, 11, 13, 15, _____
- 110, 108, 106, 104, 102, _____
- 265, 262, 259, 256, 253, _____
- 68, 78, 88, 98, 108, _____

Make your own counting number pattern.

Students recognise increasing and decreasing number sequences involving 2s, 3s and 5s.

Haterial Hunt





- 1. Think about the different materials around your school (for example, glass, wood, brick, metal, plastic).
- 2. List places and/or objects where certain materials are used. Try to include as many as you can.
- 3. Write and/or draw your explanation for why you think these materials have been used.

Material	Places	Why you think these materials have been used?
Glass	Windows Doors	Glass is clear which means you can see through it.

Students identify that certain materials and resources have different uses. Children communicate their ideas to others through text and labelled drawings.

Rhyming Words





- 1. Find 10 words in a book/s and write each word in one of the boxes below.
- 2. Write at least one word that rhymes with each word that you have written down.

NOTE: Some words might sound the same but are represented by different letter combinations and patterns. For example, 'you' and 'too', 'girl' and 'curl'.

My word	Rhyming word

Students listen for and manipulate sound combinations and rhythmic sound patterns.

Rhyming Sentences





Write your own rhyming sentences with pictures to match.

Example 1. Mem Fox uses rhyme in her book I'm Australian Too:

My parents come from China-

they think Australia's great.

Now we live in Canberra

and call out, 'G'day mate!'

Example 2. Andy Griffiths also uses rhyme in his book The cat on the mat is flat:

The cat sat.

The cat sat on the mat.

The cat sat on the mat

and as it sat

it saw a rat.

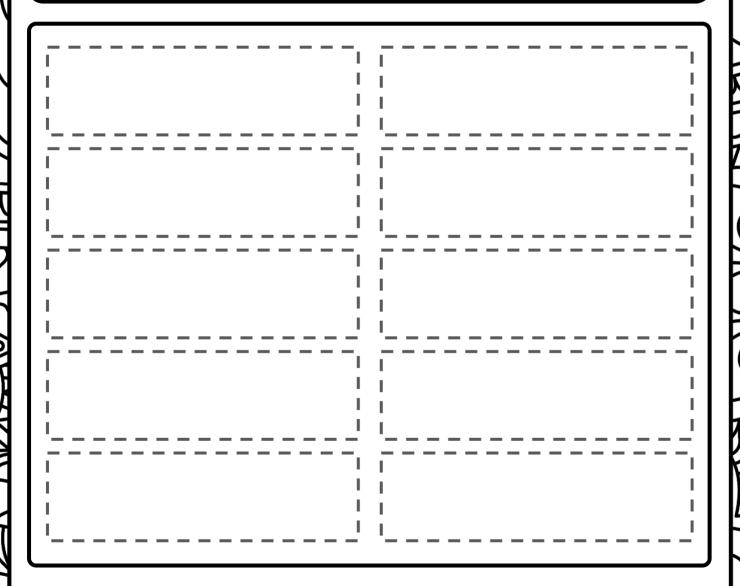
Students listen for and manipulate sound combinations and rhythmic sound patterns.

Measuring: Part 1



- 1. Find up to 10 objects to measure that are longer than your thumb.
- 2. Measure the number of thumb lengths of each object and write/draw the object and it's thumb measurement in numbers in the boxes below.
- 3. Try to measure accurately by avoiding gaps and overlaps between your thumb measurements.

TIP: Have your thumb length ways from the tip of your thumb to the top knuckle.



Students order objects using informal units..

Measuring: Part 2





- 1. Cut the boxes out from Measuring Part 1.
- 2. Order the numbers for the objects you measured from lowest to highest and glue in the space below.

Students order objects using informal units.

Design a Tay





- 1. Design a toy that uses push and/or pull to make it move.
- 2. In the space below list the materials you will need and why you chose them.
- 3. On a separate piece of paper use a labelled drawing to record your ideas and design.
- 4. Think of a name for your toy.

Students create designed solutions.

Reading Response





Use a book you've read or one you've listened to.

Did the author keep you interested? How or why?

Would you read other books by this author? Why or why not?

If you could change one part of the story, what would it be?

Students make personal responses to texts and give reasons for their opinions.

Book Review



You are writing a book review for a website like Goodreads or a personal blog.

- 1. Give a brief summary of the book.
- 2. Pick out the most important aspects of the book.
- 3. Praise & Critique: Write about why you found it great or why you found it disappointing.
- 4. Recommendation: Who do you think would enjoy this book?
- 5. Give it a star rating.

Students express personal preference for different texts and identify aspects of texts that influence personal preference.

Graph It - 20 Shapes





Think about all the 2D shapes in and around the classroom and school. Record your findings in the graph.

10					
9					
8					
7					
6					
5					
4					
3					
2					
1					
Th	The <u>most</u> common shape is				
Th	The <u>least</u> common shape is				

Students collect, organise and represent data to make a simple graph.

Explain why this might be on a separate page.

Inventions - Why?





- 1. Think about why some of the objects you use everyday were invented.
- 2. Respond to the following questions by drawing and/or writing in the space below.

Invention	Why do you think it was invented?	How do you use it?
Mobile Phone		
Computer		
You choose:		

Students make observations about objects and think about how they affect people's lives.

Reading Response





Use a book you've read or one you've listened to.

What is your favourite illustration? Why did you choose it?

Could you picture what was happening if there was no illustration? Explain your response.

How important are the illustrations in this book? What is the role of illustrations in conveying the meaning of the story?

Students identify how illustrations communicate meaning in texts.

Book Gover Design





Design a new book cover for a book. Remember to include the name of the book, the author and the illustrator.

Write a short blurb - a short description of the book to impress and attract readers. Use another piece of paper if you need it.

Students use some features of text organisation.

Roll, Add and Double







- 1. Roll three dice.
- 2. Write the addition sentence and the sum.
- 3. Double the number.
- 4. Double the number again.

Addition sentence	Sum	Double	Double again
5+1+2 =	8	16	32

Students perform simple addition calculations using a range of strategies.

Now and Then



- 1. Below are some inventions from the past that we still use today but the technology has changed.
- 2. Think about how the following objects are the same and different to what you use today.
- 3. Record your responses below.

Now	Then	Same	Different
Mobile Phone	Telephone - used for making phone calls.		
Computer	Typewriter - used for producing documents. One copy only.		
]	Ľį		
Wireless earphones	Radio - for listening to music, news and radio shows.		
You choose:			

Students compare objects from the past with those from the present and consider how the changes in technology has affected people's lives.

