



# Term 3 2025 Specialist Curriculum Overviews

Our Specialist programs will cover the following during Term Three:

*"Physical education is not just about playing games — it's about building confidence, coordination, and a lifelong love of movement that supports every child's growth and learning."*



## **Physical Education**

**Prep** - This term, Preps will begin with a Perceptual Motor Program (PMP), building physical, cognitive, and social-emotional skills. We'll then progress to a 4-week gymnastics program to further develop these abilities. We'll finish with two weeks of cardio drumming, a fun activity boosting cardiovascular health, coordination, focus, and teamwork.

**Year 1&2**- This term in PE, we'll focus on skipping, aerobics, and cardio drumming. These units will boost your child's coordination, cardiovascular fitness, and rhythm. We encourage practicing skipping at home with a rope, if possible, to reinforce these skills. All three units foster focus, confidence, and teamwork through engaging, fun activities.

**Year 3** -This term, we will focus on target games, where players aim an object at a target while navigating obstacles. These fun challenges will build key skills and strategies used in sports like Golf, Boccia, and Bowling. We'll specifically enjoy practicing Bowls and Golf, before finishing the term with team-building activities.

**Year 4** - This term we're kicking off with an athletics unit, focusing on both track and field events. We'll be honing our skills, ready for our Athletics Trials Day on Thursday, August 14th! After that, we'll dive into our "Create a Game" unit, where students will design their very own games and teach them to their classmates.

**Year 5&6** - We have another jam-packed term in Sport and PE! We'll kick things off with an athletics unit, honing our skills in both track and field events as we prepare for Athletics trials Day on Thursday, August 14th. Following that, we'll dive into our fundamental health and fitness components unit. Students will explore diverse ways to move their bodies beyond traditional sports, experiencing a variety of fitness classes. They'll even get to create and lead their own fitness sessions. To wrap up the term, we'll revisit and review our SMART goals and fitness testing.

## **Auslan**

***“Learning sign language isn’t just learning the various signs, but learning another approach to consider things.”***

Throughout Auslan classes in Term 3, all students will expand their signed vocabulary and explore Deaf-created resources. Students will participate in peer interactions, live demonstrations, interactive visual activities, and view Deaf-led recordings. Additionally, the whole school will prepare and rehearse an Auslan item for the concert, which will be presented in August.



**Preps** will deepen their concept of the Deaf community and the use of Auslan. They will consolidate their Semester 1 vocabulary, particularly about ‘self’, colour sentences and fingerspelling. Preps will also explore new signed vocabulary areas including numbers and family, using guided group activities and signed games.

**Year 1 - 2** will maintain their Semester 1 vocabulary, particularly in the areas of food and sport. This term they will expand their vocabulary to include action signs and transport related vocabulary. They will participate in shared signing interactions and simple language games to demonstrate their signing and receptive skills in Auslan.

**Years 3 – 6** will primarily focus their vocabulary expansion on the areas of transport, community and emergency signs. Students will demonstrate their productive and receptive skills in group interactions and peer communication. Finally, their language learning for the year will culminate in a class presentation, showcasing their ability to communicate their ideas manually, without the use of voice.

Thank you to the wonderful SJV families who have been actively supporting the children’s language learning by encouraging children to share their signed vocabulary at home. Many students have shown considerable growth and confidence recently!

## **Visual Arts**

This term in Visual Arts, students from Prep to Year 6 will explore the Elements of Art through drawing, painting, printmaking, sculpture, and collage. We start with a whole-school collaborative mural project, inspired by the idea that "We are many different colours - together we are like a beautiful rainbow." Each student will create a monochromatic self-portrait to contribute to a large community artwork celebrating diversity and unity across our school.



Here's what each year level will be focusing on this term:

### **Prep – Exploring Art Through Play**

Prep students will develop their skills in line, shape, and colour. They'll learn to create expressive artworks through cutting, pasting, drawing, and building. Projects like dot monsters and shape collage trucks will help them understand how to experiment with materials and bring their ideas to life.

### **Year 1/2 – Discovering Art Around the World**

Year 1/2 students will explore how artists use colour, shape, and pattern to tell stories. They'll develop skills in mixed-media techniques, proportion, and creating functional art. Students will also learn to experiment with clay as they design their own artworks, focusing on creativity and structure.

### **Year 3/4 – Art Tells a Story**

In Year 3/4, students will enhance their skills in expressive colour, symbolism, and storytelling. They'll learn to use colour to convey mood and depth, experiment with texture in clay, and create art that reflects their own narratives. Projects will focus on building confidence with different techniques and exploring how art can tell a personal story.

### **Year 5/6 – Seeing with New Eyes**

Year 5/6 students will refine their skills in value, perspective, and personal expression. They'll focus on using shading to create depth, drawing with one-point perspective to show space, and using symbolism to convey meaning in their artworks. They'll also explore the techniques of printmaking to create repeating patterns and designs.

Throughout the term, the art room will be buzzing with colour, creativity, and a strong sense of community.

## **STEM**

**Prep:** This term the students will continue working on their skills using Google Docs and navigating through the St James Student Landing Page. They will also be working on their coding and problem solving skills using an app - CodeSpark



**Year 1** - The students will be building on their Google Suite knowledge by exploring the use of Google Slides. They will also be working on their coding and problem solving skills using the online program Code.org

**Year 2** - This term the students will build on their coding and problem solving skills using the app Tynker. They will also look at design and building concepts and processes. The students will look at children's playgrounds and look at what materials are used, why they have used a certain design and the function of the item. They will then design their own playground item with a target audience in mind to achieve a certain function. Following the design they will then build a miniature replica using appropriate materials that will be able to demonstrate the use of their piece equipment.

**Year 3** - This term the students will continue building on their coding and problem solving skills using the app Scratch Junior. They will explore ways to use the code to make small interactive stories, games, and solve problems. They will also look at data and how to represent collected data, what software is available and how they can best present their data to an audience.

**Year 4** - The students will use their coding and problem solving skills using the online platform - Scratch. They will look at a variety of coding blocks and how to use them and change the parameters to use in different ways. They will work through a variety of tutorials of their choice and then expand from these tutorials to develop their own work to present to the class at a Scratch showcase.

**Year 5** - The students will use their coding and problem solving skills using the online platform - Scratch. They will also start to look at Javascript, why its used and how to alter and write the script. They will use the program Pico to develop their skills whilst building online games. The students will have the opportunity to present a project of choice using either Scratch or Pico for the class showcase.

**Year 6** - Students this term will then be looking at the online platform Tinkercad, whereby they will design, develop and build their own 3D model. They will also create and design a model for their Prep buddies which will then be 3d printed. Following this, students will look at data collection and software that can be used to present the data. They will look at manipulating data and using formulas. Binary code, it's use and purpose will also be introduced.

