

# YEAR 10 TEXTILES: PROJECT RUNWAY

This subject aims to develop the student's knowledge and skills of garment design and construction. Students design and create an original garment, such as a shirt, or skirt based on their own individual design brief. At this level, there is emphasis on individual expression of ideas and creative, ethical and sustainable use of materials. The techniques they will learn may involve complex skills such as computer aided design. During this process, they learn to manipulate a pattern and apply appropriate construction methods. This course creates a pathway to VCE Product Design and Technology – Textiles.

Students will be required to:

- Investigate current fashion trends. They will develop an individual design brief and select appropriate materials, tools and equipment in order to develop design ideas.
- Design a range of fashion garments based on their design brief. They will also design an advertisement for the target market.
- Produce a finished garment using appropriate technologies and processes.
- Evaluate their finished garment against comprehensive criteria for success recognizing the need for sustainability.
- Plan and manage projects individually, taking into consideration time, cost, risk and production processes.

**Subject to a materials charge. Please refer to the *Materials Charges* document for indicative costs.**