

# When digital Gaming & Gambling Collide - What happens next? A free educational event for parents and teachers plus Q&A



**Dr Jim Sauer and Dr Aaron Drummond (University of Tasmania)** are psychological scientists with an interest in the effects of video gameplay on cognition and behaviour. Since 2018, they have studied the effects of engaging with loot boxes (gambling-like rewards in video games) on player's gaming behaviour and well-being.

**Sam Macauley** is a proud primary school teacher whose advocacy for student leadership and digital citizenship led him towards becoming a Co-Founder of the Cyber Safety Project. Engaging with young people, educators, and families about online safety and digital well-being.

**Date: Wednesday 24<sup>th</sup> May 2023**

**Time: 7.00pm to 8.00pm**

**Where: ZOOM**

Contact [Penny.christie@each.com.au](mailto:Penny.christie@each.com.au) or P:0437 909 628

**Booking through trybooking <https://www.trybooking.com/CHJQZ>**

