

Foundation Curriculum Overview

This newsletter provides a brief overview of the key learning across the curriculum for Term Three. Please read our newsletter each week to stay up-to-date on our learning progress.



INQUIRY

Big Question: How do things change and behave?

As Inquirers, students will inquire into:

- The scientific process of asking questions, predicting, investigating and making observations
- The different properties of materials that make them useful for different purposes
- How materials can be mixed, combined, and changed in different ways.
- The scientific changes on Earth and in the sky

RELIGIOUS EDUCATION

As faith-filled people, students will:

- Explore Pentecost through the scripture story 'The Coming of the Holy Spirit'
- Find out about the Sacrament of Confirmation
- Identify symbols of Confirmation
- Continue finding out Jubilee-The Year of Hope, and what this means for Catholic people

ENGLISH

As readers, students will learn to:

- Continue orally blending, segmenting and manipulating one-syllable words
- Continue reading decodable and authentic texts using developing phonics knowledge
- Identify the features of fiction and non-fiction texts
- Explain the characters, setting, problem and solution in a fiction text
- Read aloud with fluency and intonation

As writers, students will learn to:

- Continue writing short recounts of personal experiences, building on ideas and adding further detail using Colourful Semantics cues (who, when, what like)
- Form upper and lowercase letters correctly on dotted thirds
- Use adjectives to describe
- Compose simple procedural texts
- Experiment with different types of punctuation, including the use of capital letters for the start of a sentence or a name

As communicators, students will learn to:

- Listen for specific information in different texts.
- Communicate clearly when interacting with others and retelling events and experiences.
- Ask and answer questions to clarify understanding.

MATHEMATICS

As mathematicians, in *Number and Algebra*, students will learn to:

- Represent and solve simple addition problems using materials, illustrations and the count all or count on strategies
- Represent and solve simple subtraction problems using materials, illustrations and the count-back strategy
- Use materials to make equal groups
- Continue reading, writing, representing and ordering numbers to 20

As mathematicians, in *Measurement and Geometry*, students will learn to:

- Identify, compare and describe the length of objects

SPECIALIST PROGRAM

ITALIAN

As learners of Italian, students will learn to:

- Participate in shared reading/viewing of a short imaginative text: *Ecco Pincocchio*.
- Respond to the text using early literacy skills, such as naming, labelling, matching, miming and performing.
- Identify various body parts in Italian.
- Identify some of the five senses in Italian.
- Use simple adjectives related to size and colour to describe objects, e.g. *grande, piccolo, rosso, blu*
- Continue participating in songs and games using keywords throughout the term.

STEM

As designers, students will learn to:

- Think like engineers by designing and building tall structures using LEGO, then exploring ways to make their buildings even better.
- Follow step-by-step instructions to build and use the LEGO Coding Express train.
- Learn to code the train so it can complete simple tasks along the track.
- Build LEGO BricQ models by following instructions, while exploring how forces, motion, and friction work through fun hands-on experiments.

PHYSICAL EDUCATION

As active people, students will learn to:

- Perform and practise their fundamental motor skills through games and athletics activities.
- Use equipment such as different-sized balls, bean bags and hoops to perform these activities.
- Continue to practise stopping, starting, changing speed and direction and using space effectively.
- Continue to explore how different body parts can make various shapes and actions during a variety of movement activities.
- Continue to follow rules and procedures, co-operate and consider others in games and play, and use equipment and space safely.

VISUAL ARTS

As artists, students will learn to:

- Learn the difference between 2D (flat) and 3D (shaped) artworks.
- Use the design process to plan and create their monster character.
- Bring their monster to life by building a 3D model using Magiclay.
- Explore and experiment with different materials to make creative and unique 3D sculptures.

THE RESILIENCE PROJECT

Students will learn to:

- Engage in Gratitude, Empathy and Mindfulness Chats.
- Building emotional awareness and exploring the concept of gratitude by recognising and expressing thankfulness in everyday situations.
- Explore the importance of friendships and how to show gratitude towards friends.

IMPORTANT DATES

7/8/25 Dance til you Drop Dance performance @ 5:30 & 7 pm
15/8/25 Whole School Mass Feast Of the Assumption
20/8/25 Hands-on Science Incursion
29/8/25 Book Week Dress Up Parade
3/9/25 P&F - Father's Day stall
4/9/25 Father's Day Breakfast and Activities
5/9/25 School Closure Day
19/9/25 End of Term 3 - 1 pm finish